

# Postgraduate Certificate Introduction to Hunting and Game Management





## Postgraduate Certificate Introduction to Hunting and Game Management

Course Modality: Online

Duration: 2 months.

Certificate: TECH Technological University

Official N° of hours: 300 h.

Website: [www.techtute.com/in/veterinary-medicine/postgraduate-certificate/introduction-hunting-game-management](http://www.techtute.com/in/veterinary-medicine/postgraduate-certificate/introduction-hunting-game-management)

# Index

01

Introduction

---

*p. 4*

02

Objectives

---

*p. 8*

03

Course Management

---

*p. 12*

04

Structure and Content

---

*p. 16*

05

Methodology

---

*p. 22*

06

Certificate

---

*p. 30*

# 01

# Introduction

This Postgraduate Certificate addresses hunting and game management as one more piece in the treatment of wildlife and conservation, so the objective is to achieve a sustainable use of resources; setting rhythms that do not contribute to a decrease in biological diversity in the long term while integrating other uses into the environment.





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*Do not miss the opportunity to study this Postgraduate Diploma in Hunting and Game Management at TECH. It's the perfect opportunity to stand out and advance your career”*

Unlike other scientific programs, the Postgraduate Certificate in Introduction to Hunting and Game Management approaches wildlife management from an interdisciplinary point of view.

In ecosystem configurations, game species are essential resources to achieve sustainable rural development, hence the great importance of proper management in conservation.

When hunting is sustainable, it can contribute positively to the conservation of wildlife populations and their habitats, which also benefits society.

Wildlife management covers a wide spectrum of lines of research and action, in addition to the study of health surveillance and disease control, which is usually the general line of study in similar programs. However, in the future, veterinary professionals will have to face other lines of work in biodiversity conservation, which are also extensively developed throughout the syllabus.

Nowadays, it is difficult to find a program like this one, which provides students with specialized education in the use of the most common software in daily practice. Today there are many computer tools available that are considered necessary and that facilitate and increase the level of quality of work, which are considered necessary.

Species biology is not only based on theoretical knowledge, but also on spatial and geolocalized data. The only way to understand and visualize how species are distributed is by using Geographic Information Systems to represent and model the data.

This complete program is designed by professors with the highest recognized degree of specialization, thus guaranteeing its quality in all aspects in wildlife, both clinical and scientific. A unique opportunity to specialize in an area where professional positions are in high demand, from the hands of outstanding professionals.

This **Postgraduate Certificate in Hunting Introduction to Management** contains the most complete and up-to-date scientific program on the market. The most important features include:

- ♦ Case studies presented by experts in Wildlife
- ♦ The graphic, schematic, and practical contents with which they are created, provide scientific and practical information on the disciplines that are essential for professional development
- ♦ New developments in Wildlife Management
- ♦ Practical exercises where the self-assessment process can be carried out to improve learning
- ♦ Special emphasis on innovative methodologies in Wildlife Management
- ♦ Theoretical lessons, questions to the expert, debate forums on controversial topics, and individual reflection assignments
- ♦ Content that is accessible from any fixed or portable device with an Internet connection



*Train at TECH and learn the concepts associated with wildlife populations and the processes and interactions that take place*

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*This Postgraduate Certificate is the best investment you can make when selecting a refresher program in Introduction to Hunting and Game Management”*

Its teaching staff includes professionals from the veterinary field, who bring the experience of their work to this program, as well as recognised specialists from leading societies and prestigious universities.

Its multimedia content, developed with the latest educational technology, will provide the professional with situated and contextual learning, i.e. a simulated environment that will provide an immersive education programmed to train in real situations.

This program is designed around Problem-Based Learning, whereby the professional must try to solve the different professional practice situations that arise throughout the program. For this, the professional will have the help of an innovative, interactive video system made by recognized and experienced experts in Wildlife.

*This specialisation program comes with the best didactic material, providing you with a contextual approach that will facilitate your learning.*

*This 100% online Postgraduate Certificate will allow you to combine your studies with your professional work while increasing your knowledge in this field.*



# 02 Objectives

The Postgraduate Certificate in Introduction to Hunting and Game Management is designed to facilitate the performance of veterinary professionals with the latest advances and most innovative strategies to in the sector.





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*You will learn to analyze one of the main threats to biodiversity loss, i.e., invasive alien species, establishing the main lines of action to manage them”*



## General Objectives

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- ♦ Establish the ecological basis to understand the relevant concepts in the area
- ♦ Develop the concepts associated with wildlife populations and the processes and interactions that take place
- ♦ Establish the differences between the types of surrogate species and how to read them as environmental indicators
- ♦ Compile energy flows and processes that take place in different ecosystems
- ♦ Analyze the measures used in sustainable hunting management
- ♦ Examine the variables associated with calculating loads and quotas
- ♦ Describe the main hunting modalities and associated species
- ♦ Establish the aspects to be developed in elaborating Technical Hunting Plans



*Take the step to get up to speed with  
Hunting and Game Management”*





## Specific Objectives

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- ♦ Define the different biological indicators associated with the study of animal populations
- ♦ Develop population dynamics through the definition of species life history strategies
- ♦ Establish the critical periods in the life cycle of species and their vulnerability to extinction
- ♦ Study surrogate species, through real examples, and identify differences and similarities between them
- ♦ Define the basics of plant ecology and plant-animal interactions
- ♦ Analyze the structure of ecosystems and the joint action of various factors that influence their development
- ♦ Value the energy flows and cycles that occur in the natural environment
- ♦ Specify the scales of conservation associated with wildlife management
- ♦ Identify the methods to regulate grazing and the limits to ensure environmental sustainability
- ♦ Present the methodologies used for burden estimation
- ♦ Define interactions and compatibilities in big and small game management
- ♦ Compile the legal framework and tools in game management
- ♦ Develop the main methodologies to calculate quotas
- ♦ Define the structure of a Technical Hunting Plan

03

# Course Management

The program's teaching staff includes leading experts in Hunting and Game Management, who contribute their vast work experience to this specialization program. Professionals of recognized prestige have joined forces to offer students this high-level education program.





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*Our expert team of professors in Wildlife will help you achieve professional success”*

## Management



### Mr. Matellanes Ferreras, Roberto

- ♦ Degree in Environmental Sciences, Rey Juan Carlos University
- ♦ Master's Degree in Training Management Management and development of training plans, European University, Madrid
- ♦ Master's Degree in Big Data and Business Intelligence, Rey Juan Carlos University
- ♦ Course on Pedagogical Aptitude in Natural Sciences, Complutense University, Madrid
- ♦ Unmanned Aerial Vehicle Pilot, State Agency of Aviation Safety (AESA)
- ♦ Technician in Management of Protected Natural Spaces, Official College of Forestry Technical Engineers
- ♦ Technician in Environmental Impact Assessment, Politécnica University, Madrid
- ♦ Professor of Geographic Information Systems applied to the conservation of species and protected natural areas Since 2006
- ♦ Conservation and national biodiversity management projects linked to species and protected natural areas
- ♦ Management, documentation and monitoring of species distribution inventories
- ♦ Territorial analyses for the reintroduction of protected species
- ♦ Analysis of the conservation status of species linked to the Natura 2000 Network for European sexennial reports (Directive 92/43/EEC and Directive 79/409/EEC)
- ♦ Inventory management of national and international wetland natural areas



### **Ms. Pérez Fernández, Marisa**

- Forestry Polytechnic University of Madrid
- Master's Degree in Integrated Quality, Environmental and Occupational Health and Safety Management Systems, OHSAS San Pablo CEU University
- 3rd Year, Degree in Mechanical Industrial Engineering UNED
- Teaching Experience: Forest management for biodiversity conservation, natural inventories, integrated management of the natural environment, sustainable game management Technical bases and Technical Hunting Plans
- Senior Technician in Environmental Assessment, Engineering and Environmental Quality Management TRAGSATEC
- Technical Assistant TECUM Project (Tackling Environmental Crimes through standardized Methodologies) B&S Europe
- Field instructor on the Forest Arsonist Profiling project Environmental and Urban Planning Prosecutor's Office General Prosecutor's Office of the State
- Environmental Technician SEPRONA Spanish Civil Guard Headquarters
- Environmental Work Management of the Fraga-Mequinenza Gas Pipeline ENDESA Gas Transporter IIMA CONSULTING FIRM

# 04

# Structure and Content

The content has been structured and designed by leading professionals in Hunting and Game Management, who have extensive experience and recognized prestige in the profession, backed by the volume of cases reviewed, studied, and diagnosed, and who have extensive knowledge of new technologies applied to veterinary medicine.





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*We have the most complete and up-to-date academic program in the market. We strive for excellence and for you to achieve it too"*

## Module 1. Fundamentals of Ecology

- 1.1. General Ecology I
  - 1.1.1. Reproduction Strategies
  - 1.1.2. Biological Indicators
    - 1.1.2.1. Productivity
    - 1.1.2.2. Sex Ratio
    - 1.1.2.3. Flight Rate
    - 1.1.2.4. Operational Birth Rate
    - 1.1.2.5. Reproductive Success
- 1.2. General Ecology II
  - 1.2.1. Birth Rate and Mortality
  - 1.2.2. Growth
  - 1.2.3. Density and Assessment
- 1.3. Population Ecology
  - 1.3.1. Gregariousness and Territorialism
  - 1.3.2. Feeding Area
  - 1.3.3. Activity Patterns
  - 1.3.4. Age Structure
  - 1.3.5. Predation
  - 1.3.6. Animal Nutrition
  - 1.3.7. Extinction: Critical Periods
- 1.4. Biodiversity Preservation
  - 1.4.1. Life Cycle Critical Periods
  - 1.4.2. International Union for Conservation of Nature (IUCN) Categories
  - 1.4.3. Conservation Indicators
  - 1.4.4. Vulnerability to Extinction
- 1.5. Surrogate Species I
  - 1.5.1. Keystone Species
    - 1.5.1.1. Description
    - 1.5.1.2. Real Examples
  - 1.5.2. Umbrella Species
    - 1.5.2.1. Description
    - 1.5.2.2. Real Examples

- 1.6. Surrogate Species II
  - 1.6.1. Flagship Species
    - 1.6.1.1. Description
    - 1.6.1.2. Real Examples
  - 1.6.2. Indicator Species
    - 1.6.2.1. Biodiversity Status
    - 1.6.2.2. Habitat Status
    - 1.6.2.3. Population Status
- 1.7. Plant Ecology
  - 1.7.1. Plant Successions
  - 1.7.2. Animal-Plant Interaction
  - 1.7.3. Biogeography
- 1.8. Ecosystems
  - 1.8.1. Factors
- 1.9. Biological Systems and Communities
  - 1.9.1. Community
  - 1.9.2. Biomass
- 1.10. Energy Flows
  - 1.10.1. Nutrient Cycles

## Module 2. Hunting and Game Management

- 2.1. Introduction to Hunting and Game Management
  - 2.1.1. Hunting and Game Management and Species Conservation
  - 2.1.2. Conservation Scales
    - 2.1.2.1. Sustainability
    - 2.1.2.2. Habitat Conservation
    - 2.1.2.3. Species Conservation
    - 2.1.2.4. Conservation of Genetic Variability
- 2.2. Grazing Regulation Systems
  - 2.2.1. Limits of the Environment
  - 2.2.2. Grazing Control Methods
    - 2.2.2.1. Rotational
    - 2.2.2.2. Continuous



- 2.3. Burden Estimation
  - 2.3.1. Calculation Methods
    - 2.3.1.1. Calculating Simplified Burden Capacity
    - 2.3.1.2. Calculating Monthly Burden Capacity
    - 2.3.1.3. Calculating Herbivore Requirements
    - 2.3.1.4. The “Andalusian” Method
  - 2.3.2. Indicators
- 2.4. Big Game Hunting Management
  - 2.4.1. Forestry
    - 2.4.1.1. Objectives
    - 2.4.1.2. Interactions
    - 2.4.1.3. Compatibilities
    - 2.4.1.4. Management Actions
  - 2.4.2. Agriculture
    - 2.4.2.1. Objectives
    - 2.4.2.2. Interactions
    - 2.4.2.3. Compatibilities
    - 2.4.2.4. Management Actions
- 2.5. Small Game Hunting Management
  - 2.5.1. Forestry
    - 2.5.1.1. Objectives
    - 2.5.1.2. Interactions
    - 2.5.1.3. Compatibilities
    - 2.5.1.4. Management Actions
  - 2.5.2. Agriculture
    - 2.5.2.1. Objectives
    - 2.5.2.2. Interactions
    - 2.5.2.3. Compatibilities
    - 2.5.2.4. Management Actions
- 2.6. Legal Bases
  - 2.6.1. Regulations in South America
- 2.7. Hunting Modalities

- 2.7.1. Big Game Hunting
  - 2.7.1.1. Monteria Hunt
  - 2.7.1.2. Battue
  - 2.7.1.3. Approached Hunting or Stalking
  - 2.7.1.4. Stand Hunting or Posting
  - 2.7.1.5. Others
- 2.7.2. Small Game Hunting
  - 2.7.2.1. Oppressive Hunting with Dogs
  - 2.7.2.2. Flushing
  - 2.7.2.3. Posting
  - 2.7.2.4. Oppressive Hunting
  - 2.7.2.5. Baiting
  - 2.7.2.6. Others
- 2.8. Hunting and Game Planning
  - 2.8.1. Technical Hunting Plans
    - 2.8.1.1. Initial Considerations
    - 2.8.1.2. Restrictions
  - 2.8.2. Habitat Management Measures
    - 2.8.2.1. Forestry
    - 2.8.2.2. Agriculture
    - 2.8.2.3. Livestock
- 2.9. Quota Determination
  - 2.9.1. Formulas for Small Game Hunting
    - 2.9.1.1. Estimates
    - 2.9.1.2. Example
  - 2.9.2. Formulas for Big Game Hunting
    - 2.9.2.1. Estimates
    - 2.9.2.2. Example
  - 2.9.3. Selective and Management Hunting
    - 2.9.3.1. Criteria



- 2.10. Main Game Species
  - 2.10.1. Rabbits
    - 2.10.1.1. Basic Biology
    - 2.10.1.2. Ecological Requirements
    - 2.10.1.3. Hunting Modalities
  - 2.10.2. Deer
    - 2.10.2.1. Basic Biology
    - 2.10.2.2. Ecological Requirements
    - 2.10.2.3. Hunting Modalities
  - 2.10.3. Roe Deer
    - 2.10.3.1. Basic Biology
    - 2.10.3.2. Ecological Requirements
    - 2.10.3.3. Hunting Modalities
  - 2.10.4. Partridge
    - 2.10.4.1. Basic Biology
    - 2.10.4.2. Ecological Requirements
    - 2.10.4.3. Hunting Modalities

“ *This program will allow you to advance in your career comfortably*”



05

# Methodology

This academic program offers students a different way of learning. Our methodology uses a cyclical learning approach: **Relearning.**

This teaching system is used, for example, in the most prestigious medical schools in the world, and major publications such as the **New England Journal of Medicine** have considered it to be one of the most effective.





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*Discover Relearning, a system that abandons conventional linear learning, to take you through cyclical teaching systems: a way of learning that has proven to be extremely effective, especially in subjects that require memorization"*

## At TECH we use the Case Method

What should a professional do in a given situation? Throughout the program you will be presented with multiple simulated clinical cases based on real patients, where you will have to investigate, establish hypotheses and, finally, resolve the situation. There is an abundance of scientific evidence on the effectiveness of the method. Specialists learn better, faster, and more sustainably over time.

*With TECH you will experience a way of learning that is shaking the foundations of traditional universities around the world.*



According to Dr. Gervas, the clinical case is the annotated presentation of a patient, or group of patients, which becomes a "case", an example or model that illustrates some peculiar clinical component, either because of its teaching power or because of its uniqueness or rarity. It is essential that the case is based on current professional life, in an attempt to recreate the actual conditions in a veterinarian's professional practice.



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*Did you know that this method was developed in 1912, at Harvard, for law students? The case method consisted of presenting students with real-life, complex situations for them to make decisions and justify their decisions on how to solve them. In 1924, Harvard adopted it as a standard teaching method”*

The effectiveness of the method is justified by four fundamental achievements:

1. Veterinarians who follow this method not only manage to assimilate concepts, but also develop their mental capacity through exercises to evaluate real situations and knowledge application
2. Learning is solidly translated into practical skills that allow the student to better integrate into the real world.
3. Ideas and concepts are understood more efficiently, given that the example situations are based on real-life.
4. The feeling that the effort invested is effective becomes a very important motivation for veterinarians, which translates into a greater interest in learning and an increase in the time dedicated to working on the course.



## Relearning Methodology

At TECH we enhance the case method with the best 100% online teaching methodology available: Relearning.

This university is the first in the world to combine the study of clinical cases with a 100% online learning system based on repetition, combining a minimum of 8 different elements in each lesson, a real revolution with respect to the mere study and analysis of cases.



*Veterinarians will learn through real cases and by resolving complex situations in simulated learning environments. These simulations are developed using state-of-the-art software to facilitate immersive learning.*

At the forefront of world teaching, the Relearning method has managed to improve the overall satisfaction levels of professionals who complete their studies, with respect to the quality indicators of the best online university (Columbia University).

With this methodology more than 65,000 veterinarians have been trained with unprecedented success in all clinical specialties, regardless of the surgical load. Our teaching method is developed in a highly demanding environment, where the students have a high socio-economic profile and an average age of 43.5 years.

*Relearning will allow you to learn with less effort and better performance, involving you more in your training, developing a critical mindset, defending arguments, and contrasting opinions: a direct equation for success.*

In our program, learning is not a linear process, but rather a spiral (learn, unlearn, forget, and re-learn). Therefore, we combine each of these elements concentrically.

The overall score obtained by TECH's learning system is 8.01, according to the highest international standards.



This program offers the best educational material, prepared with professionals in mind:



#### Study Material

All teaching material is produced by the specialists who teach the course, specifically for the course, so that the teaching content is highly specific and precise.

These contents are then applied to the audiovisual format, to create the TECH online working method. All this, with the latest techniques that offer high quality pieces in each and every one of the materials that are made available to the student.



#### Latest Techniques and Procedures on Video

TECH introduces students to the latest techniques, the latest educational advances and to the forefront of current and procedures of veterinary techniques. All of this in direct contact with students and explained in detail so as to aid their assimilation and understanding. And best of all, you can watch the videos as many times as you like.



#### Interactive Summaries

The TECH team presents the contents attractively and dynamically in multimedia lessons that include audio, videos, images, diagrams, and concept maps in order to reinforce knowledge.

This exclusive educational system for presenting multimedia content was awarded by Microsoft as a "European Success Story".



#### Additional Reading

Recent articles, consensus documents and international guidelines, among others. In TECH's virtual library, students will have access to everything they need to complete their course.





#### Expert-Led Case Studies and Case Analysis

Effective learning ought to be contextual. Therefore, TECH presents real cases in which the expert will guide students, focusing on and solving the different situations: a clear and direct way to achieve the highest degree of understanding.



#### Testing & Retesting

We periodically evaluate and re-evaluate students' knowledge throughout the program, through assessment and self-assessment activities and exercises, so that they can see how they are achieving their goals.



#### Classes

There is scientific evidence suggesting that observing third-party experts can be useful.

Learning from an Expert strengthens knowledge and memory, and generates confidence in future difficult decisions.



#### Quick Action Guides

TECH offers the most relevant contents of the course in the form of worksheets or quick action guides. A synthetic, practical, and effective way to help students progress in their learning.



06

# Certificate

The Postgraduate Certificate in Introduction to Hunting and Game Management guarantees students, in addition to the most rigorous and up-to-date education, access to a Postgraduate Certificate issued by TECH Technological University.



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*Successfully complete this program and receive your university qualification without having to travel or fill out laborious paperwork”*

This **Postgraduate Certificate in Introduction to Hunting and Game Management** contains the most complete and up-to-date scientific program on the market.

After the student has passed the assessments, they will receive their corresponding **Postgraduate Certificate** diploma issued by **TECH Technological University** via tracked delivery\*.

The certificate issued by **TECH Technological University** will reflect the qualification obtained in the Postgraduate Certificate, and meets the requirements commonly demanded by labor exchanges, competitive examinations and professional career evaluation committees.

Title: **Postgraduate Certificate in Introduction to Hunting and Game Management**  
Official N° of hours: **300 h.**



\*Apostille Convention. In the event that the student wishes to have their paper certificate issued with an apostille, TECH EDUCATION will make the necessary arrangements to obtain it, at an additional cost.



future  
health confidence people  
education information tutors  
guarantee accreditation teaching  
institutions technology learning  
community commitment  
personalized service innovation  
knowledge present  
development languages  
virtual classroom



**Postgraduate Certificate**  
Introduction to  
Hunting and Game  
Management

Course Modality: Online

Duration: 2 months.

Certificate: TECH Technological University

Official N° of hours: 300 h.

# Postgraduate Certificate

## Introduction to Hunting and Game Management

