



Professional Master's Degree Museology and Artistic Heritage

» Modality: online

» Duration: 12 months

» Certificate: TECH Global University

» Credits: 60 ECTS

» Schedule: at your own pace

» Exams: online

Website: www.techtitute.com/us/humanities/professional-master-degree/master-museology-artistic-heritage

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Certificate



Rome is inconceivable without the Colosseum and the Sistine Chapel. Barcelona cannot be imagined without the Sagrada Familia. Nor China without its Great Wall. These are examples of artistic and architectural works that have shaped the identity of their countries to the present day. Nor is it possible to imagine Madrid without El Prado or New York without the MoMA. The heritage housed in these museums has also contributed to the preservation of artistic expressions from different periods of humanity that have enriched millions of people. Museology and heritage conservation are thus fundamental in this regard, and this degree offers students all the necessary knowledge to make a great contribution to contemporary society by disseminating all kinds of artistic production while working for the best museums in the world.



tech 06 | Presentation

Societies around the world strive to preserve their artistic heritage, as it is a fundamental part of their identities and history. Although art has often been seen as something trivial and superficial, it is an essential cultural element involved in many social activities that influences millions of people. It is therefore not surprising that extremely ancient art is still considerably significant today.

Different pieces of art, spaces and architectural works from different periods are often the most distinctive features of a given region. The Duomo is one of the places that define Milan, the Eiffel Tower is a symbol of Paris and France, and works such as La Gioconda or the frescoes of the Sistine Chapel define Italy artistically. These works have become part of physical space, and of our the collective imagination of these places. Such is the importance of art.

However, for any of this to be possible, works or art must be properly preserved, a task that requires specialists who know how to care for and classify these pieces of artistic heritage. In this sense, museology is a fundamental discipline, since it is responsible for ensuring works of art find an adequate space for their preservation and dissemination. This Professional Master's Degree in Museology and Artistic Heritage offers students the possibility of accessing numerous professional opportunities in the world of art, thanks to the great amount of knowledge and competencies they will acquire during the program.

Moreover, it is imparted following an innovative 100% online teaching methodology based on a practical approach and uses, among other elements, case studies so students enjoy a dynamic learning experience. It is also a flexible in that it adapts to the circumstances of each student, so they can balance their professional careers with their studies.

This **Professional Master's Degree in Museology and Artistic Heritage** contains the most complete and up-to-date academic program on the market. Its most notable features are:

- Practical cases presented by experts in Art History, Museology and Heritage Conservation
- The graphic, schematic, and practical contents with which they are created, provide scientific and practical information on the disciplines that are essential for professional practice
- Practical exercises where the self-assessment process can be carried out to improve learning
- Its special emphasis on innovative methodologies
- Theoretical lessons, questions to the expert, debate forums on controversial topics, and individual reflection assignments
- Content that is accessible from any fixed or portable device with an Internet connection





The best museums in the world are looking for specialists like you. Don't miss the opportunity and enroll in this Professional Master's Degree"

The program's teaching staff includes professionals from sector who contribute their work experience to this training program, as well as renowned specialists from leading societies and prestigious universities.

The multimedia content, developed with the latest educational technology, will provide the professional with situated and contextual learning, i.e., a simulated environment that will provide immersive specialization programmed to learn in real situations.

This program is designed around Problem-Based Learning, whereby the professional must try to solve the different professional practice situations that arise throughout the program. For this purpose, the student will be assisted by an innovative interactive video system created by renowned and experienced experts.

This is the qualification you were looking for. Enroll and devote yourself to your passion.

You will be able to work with the artistic works you admire. Specialize now and go far in the field of museology and heritage conservation.







tech 10 | Objectives



General Objectives

- Possess a level of knowledge necessary to master all aspects of Art History and its influence on the present
- Develop critical thinking with respect to the different artistic movements and stages.
- Gain in-depth knowledge of the influence of Classical and Christian Iconographies and their projection in contemporary times
- Know how to identify reliable historical and artistic sources
- Integrate the conceptual foundations of Art History in the areas of Museology and Heritage Conservation
- Identify the most relevant Figures and Iconographies in universal and Christian history





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Specific Objectives

Module 1. Introduction to Art History I

- Ascertain the characteristics, functions and basic lines of Art History in its different manifestations
- Analyze, appreciate and situate artistic works in their context
- Know the great themes in the arts and the interaction between them and across borders, thus adopting a perspective for intercultural dialogue

Module 2. Introduction to Art History II

- Become familiar with the contributions made in Ancient History
- Know the contributions of Ancient History in shaping the cultural, political and socioeconomic foundations of the present day
- Organize historical information in a coherent manner and transmit it according to the critical canons of the discipline
- Prioritize the lines of thought, concepts, beliefs and cultural traits of each people

Module 3. Christian Archeology

- Facilitate an approach to Christian life in the first centuries of the Church, from the vestiges of the artistic expression of their beliefs, rites and customs that we have inherited
- Establish a dialog with the culture of the time, according to the rites and funerary monuments, cult buildings and iconic expressions of the faith of the Church

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Module 4. Artistic Techniques

- Acquire knowledge about the different materials and artistic techniques used
- Understand conservation difficulties due to the nature of the materials and their use
- Learn the evolution of artistic techniques throughout Art History
- Gain knowledge about the different materials and artistic techniques

Module 5. Classical Iconography

- Identify the scenes represented in sculpture or painting thanks to iconographic elements
- Identify artistic periods based on iconographic elements
- Recognize classical mythology characters in plastic art work using iconography
- Become familiar with the iconographic elements used in identifying works of art

Module 6. Christian Iconography

- Acquire Critical Awareness of the religious fact
- Know how to distinguish Saints on the Saint Calendar thanks to iconographic elements
- Discover the essence of Christianity
- Analyze historical contexts
- Learn the most significant sources in Christian iconography

Module 7. Sources in Art History

- Develop a critical sense from a historiographic standpoint
- Handle information gathering instruments
- Know how to work with the different types of historical sources
- Use accepted terminology and techniques in the science and practice of historiography



Module 8. Museology and Heritage

- Distinguish between museography and museology
- Recognize some of the most relevant museums in Art History
- Understand the problems museums have to face and the inconveniences that can arise during the assembly of an exhibition
- Become acquainted with the different types of exhibitions and how they differ

Module 9. Urbanism

- Attain the necessary level of knowledge to master geography, at the physical and human level, from a global perspective, with special emphasis on the European context, and a vision of the urban organization of the territory
- Know the conceptual foundations of Geography
- Manage the main techniques and tools to obtain and process geographic information
- Understand the interrelation between geographic phenomena at different levels of analysis
- Understand the formation and evolution of geographic thought within the framework of scientific knowledge
- Become familiar with the basic aspects of humanized space

Module 10. Contemporary Architecture

- Analyze the different types of construction materials in contemporary times
- Approach and understand the ideology of great contemporary thinkers
- Analyze the different architectural theories that coexist in the contemporary historical context



This program is what you need if you want to advance professionally in the art and heritage world"





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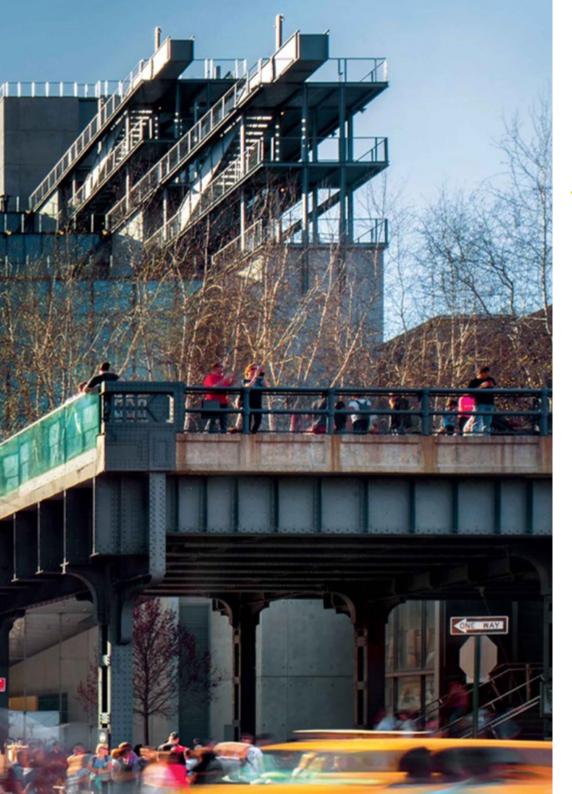


General Skills

- Understand the importance of artistic heritage at a social level
- Acquire the tools to adequately present artistic heritage to society
- Understand the role of museology and museums in the contemporary era
- Incorporate current artistic techniques into works of the past
- Approach different historical perspectives from an artistic and museological standpoint
- Acquire skills and attitudes to practice as a museologist and heritage conservator





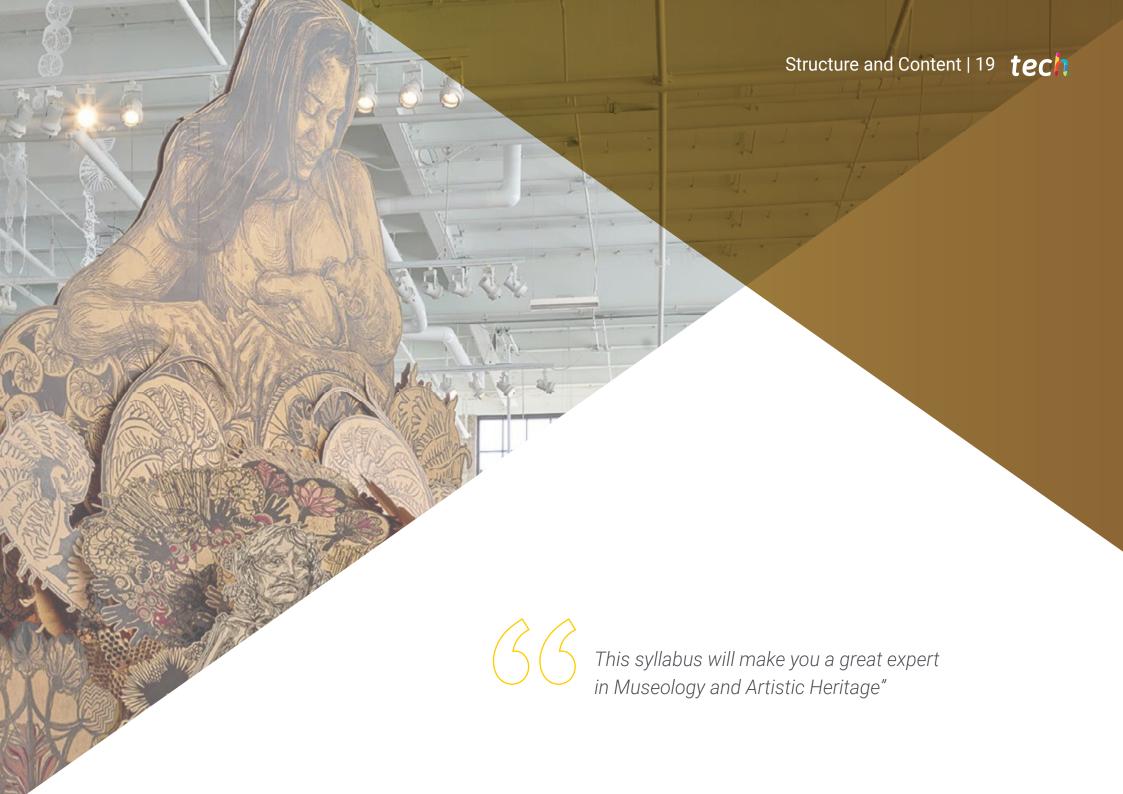




Specific Skills

- Know the Art History in depth
- Apply the knowledge of Art History to correctly manage artistic heritage
- Understand the influence of Christian iconographies in the study of history
- Actively participate in developing museum networks as spaces for artistic heritage conservation
- Master the area of museums and understand their role as cultural and historical backbones of society
- Learn to interpret, analyze and record different artistic works according to their historical context
- Correctly associate architecture and urban planning with historical heritage, understanding the close relationship between them





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Module 1. Introduction to Art History I

- 1.1. Art in Prehistory
 - 1.1.1. First Artistic Expressions
 - 1.1.2. Portable Art
 - 1.1.3. Parietal or Cave Art
 - 1.1.4. Megalithic Art
- 1.2. Mesopotamian and Egyptian Art
 - 1.2.1. Mesopotamia: Historical Framework
 - 1.2.2. Sumerian and Akkadian Art
 - 1.2.3. Assyrian and Neo-Babylonian Art
 - 1.2.4. Egypt: Historical Framework
 - 1.2.5. Architecture
 - 1.2.6. Sculpture and Painting
- 1.3. Eastern Art: India and China
 - 1.3.1. India: Historical Framework
 - 1.3.2. Architecture
 - 1.3.3. Sculpture and Painting
 - 1.3.4. China: Historical Framework
 - 1.3.5. Architecture
 - 1.3.6. Sculpture and Painting
- 1.4. Ancient American Art: The Olmecs, Maya and Chavín
 - 1.4.1. The Omecs: Historical Framework
 - 1.4.2. Architecture and Sculpture
 - 1.4.3. The Mayan: Historical Framework
 - 1.4.4. Architecture and Sculpture
 - 1.4.5. The Chavín: Historical Framework
 - 1.4.6. Architecture and Sculpture

- 1.5. Art in Ancient Greece and Rome
 - 1.5.1. Ancient Greece: Historical Framework
 - 1.5.2. Sculpture: from Archaism to Hellenism
 - 1.5.3. Ancient Rome: Historical Framework
 - 1.5.4. Architecture and Urbanism
 - 1.5.5. Mural Painting
- 1.6. Paleochristian Art
 - 1.6.1. Historical Framework
 - 1.6.2. Catacombs Paintings
 - 1.6.3. The Basilica and New Christian Iconography
- 1.7. Byzantine Art
 - 1.7.1. Historical Framework
 - 1.7.2. Architecture
 - 1.7.3. Painting: Mosaics and Icons
- 1.8. Islamic Art
 - 1.8.1. Historical Framework
 - 1.8.2. Architectural Typologies
 - 1.8.3. Mudejar Art
- 1.9. Romanesque Art
 - 1.9.1. Historical Framework
 - 1.9.2. Pre-Romanesque Background
 - 1.9.3. Architecture. Romanesque Art in Europe
 - 1.9.4. Sculpture.
 - 1.9.5. Painting
- 1.10. Gothic Art
 - 1.10.1. Historical Framework
 - 1.10.2. Architecture
 - 1.10.3. Sculpture
 - 1.10.4. Painting

Module 2. Introduction to Art History II

- 2.1. Renaissance Art
 - 2.1.1. Historical Framework
 - 2.1.2. The Italian Renaissance: Architecture, Sculpture and Painting
 - 2.1.3. The Renaissance Greats: Concept of Genius
- 2.2. The Spread of the Renaissance in Europe and America
 - 2.2.1. The Renaissance in Spain, France and the Netherlands
 - 2.2.2. The Renaissance in Hispanic America
 - 2.2.3. The Renaissance in the Netherlands
- 2.3. Baroque Art
 - 2.3.1. Historical Framework
 - 2.3.2. The Baroque in Italy and France
 - 2.3.3. Baroque Painting in Flanders and Holland
- 2.4. Neoclassic Art
 - 2.4.1. Historical Framework
 - 2.4.2. France and Spain: Art Academies
 - 2.4.3. Art Academies in Mexico and America
- 2.5. XIX Century
 - 2.5.1. Romanticism
 - 2.5.2. Realism
 - 2.5.3. Impressionism
 - 2.5.4. Post-Impressionism
- 2.6. The Beginning of Modern Art
 - 2.6.1. Cubism
 - 2.6.2. Fauvism
 - 2.6.3. German Expressionism
- 2.7. Historical Vanguards I
 - 2.7.1. Concept of Avant-Garde
 - 2.7.2. Artistic Manifestos
 - 2.7.3. Italian Futurism

- 2.8. Historical Vanguards II
 - 2.8.1. Dadaism
 - 2.8.2. Surrealism
 - 2.8.3. Mexican Muralism
 - 2.8.4. Brazilian Anthropophagous
- 2.9. Bauhaus
 - 2.9.1. What Was the Bauhaus Movement?
 - 2.9.2. Walter Gropius, Hannes Meyer and Ludwig Mies van der Rohe
 - 2.9.3. Workshop Structure
 - 2.9.4. Architecture and the Matter of Social Housing
- 2.10. Art in the Second Half of the 20th Century
 - 2.10.1. Historical Framework
 - 2.10.2. Abstract Expressionism
 - 2.10.3. Pop Art
 - 2.10.4. Minimalism
 - 2.10.5. Conceptual Art

Module 3. Christian Archeology

- 3.1. Introduction
 - 3.1.1. Definition
 - 3.1.2. Object of Study
 - 3.1.3. Sources
 - 3.1.4. History
 - 3.1.5. Auxiliary Science in Church History
 - 3.1.6. Theological Sites
- 3.2. Paleo-Christian Burials
 - 3.2.1. Rites and Beliefs Surrounding Death
 - 3.2.2. The Sepulcher of the Martyrs
 - 3.2.3. Legal Ownership
 - 3.2.4. Open Air Cemeteries

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3.3.	Catacombs		3.7.	Christian Basilicas	
	3.3.1.	Sites		3.7.1. Functional Reason	
	3.3.2.	Christian Catacombs		3.7.2. Origins	
	3.3.3.	Administration.		3.7.3. Elements	
	3.3.4.	Catacomb Elements		3.7.4. Constantinian Basilicas (St. John Lateran and St. Peter of the Vatican)	
	3.3.5.	Localisation		3.7.5. Cemetery Basilicas	
3.4.	Roman Catacombs			3.7.6. Palestinian Basilicas	
	3.4.1.	San Calixto Cemetery		3.7.7. Other Imperial Basilicas	
	3.4.2.	Crypt of the Popes		3.7.8. Some Peculiarities of 4th Century Basilicas	
	3.4.3.	Sacrament Chapels	3.8.	5th and 6th Century Christian Basilica Evolution	
	3.4.4.	Priscila Cemetery		3.8.1. Apogee of Basilica Architecture during the 5th Century	
	3.4.5.	The Greek Chapel		3.8.2. Vaults and Domes in the 6th century	
	3.4.6.	The Sand Reckoner		3.8.3. Architectonic Elements	
	3.4.7.	Domitila Cemetery		3.8.4. Centralized Floor Plan	
	3.4.8.	Martyr Basilicas		3.8.5. Great Dome Temples	
	3.4.9.	San Sebastian Cemetery or "Ad Catacombs"		3.8.6. Saint Peter of the Vatican's Reformation	
	3.4.10.	Vatican Cemetery		3.8.7. Other 6th Century Buildings	
	3.4.11.	Saint Peter's Tomb	3.9.	Byzantine-Paleochristian Art	
	3.4.12.	Saint Paul's Tomb		3.9.1. Features	
3.5.	Catacomb Painting			3.9.2. Architecture	
	3.5.1.	Features		3.9.3. Mosaics	
	3.5.2.	General Themes		3.9.4. Constantinople	
	3.5.3.	Procedures. Symbolism		3.9.5. Ravenna	
	3.5.4.	Cryptograms	3.10.	Painting and Sculpture	
	3.5.5.	Iconography		3.10.1. 5th and 6th Centuries Painting and Mosaics	
3.6.	Christian Buildings			3.10.2. Distancing from Catacombic Types	
	3.6.1.	Buildings prior to the Peace of the Church		3.10.3. Painting and Mosaics	
	3.6.2.	Domus Ecclesiae		3.10.4. Sarcophagus	
	3.6.3.	Titles		3.10.5. Ivory	
	3.6.4.	Buildings for Cultural Purposes		3.10.6. Freestanding Sculptures	
	3.6.5.	Baptistries		3.10.7. Iconography	
	3.6.6.	Deaconries	3.11.	Brief Notions of Paleography	
	3.6.7.	Description of the Apocalypse		3.11.1. Grapheme Classification	
	3.6.8.	Archaeological Remains		3.11.2. Abbreviations	

Module 4. Artistic Techniques

4.1. Sculpture

- 4.1.1. Wood Sculptures
 - 4.1.1.1. Materials and Tools
 - 4.1.1.2. Conservation and Restoration
- 4.1.2. Stone Sculptures
 - 4 1 2 1 Materials and Tools
 - 4.1.2.2. Techniques
- 4.1.3. Ivory Sculptures
- 4.1.4. Metal Sculptures
 - 4.1.4.1. Introduction
 - 4.1.4.2. Metals Used
 - 4.1.4.3. Metal Working Techniques
 - 4.1.4.4. Bronze Restoration and Conservation
- 4.2. Glyptics and Other Works
 - 4.2.1. Introduction
 - 4.2.2. Incision, Stamps and Cameos
 - 4.2.3. Chemical Incision, Cutting and Diamonds
 - 4.2.4. Rock Crystals, Jades, Amber, Ivory and Coral
- 4.3. Ceramics
 - 4.3.1. Introduction
 - 4.3.2. Terracotta and Ceramic Tiling
 - 4.3.3. Porcelain
 - 4.3.4. Stoneware, Earthenware and Stucco
- 4.4. Glass
 - 4.4.1. The Origins of Glass
 - 4.4.2. Ancient Techniques in Glass Object Manufacturing
 - 4.4.3. Glassblowing
- 4.5. Drawing
 - 4.5.1. First Graphic Expressions
 - 4.5.2. Drawing on Parchment and Paper
 - 4.5.3. Pastel

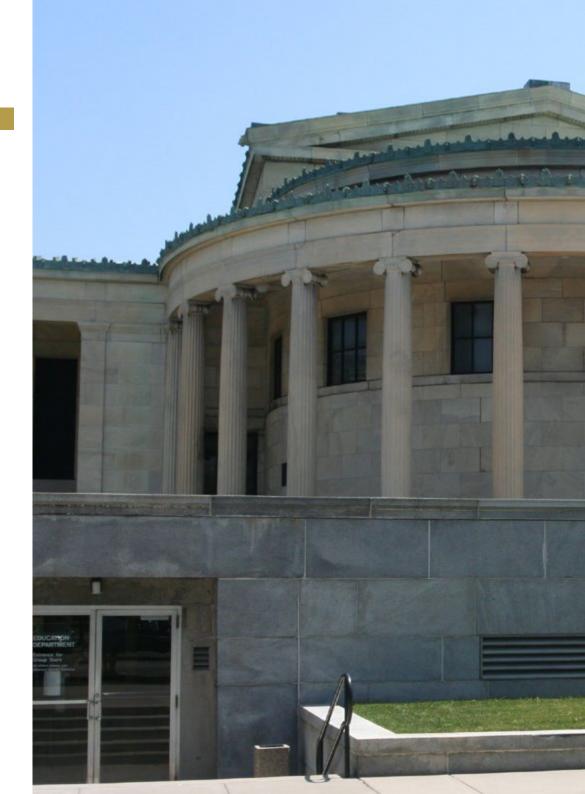
4.6. Engraving and Stamping

- 4.6.1. Introduction
- 4.6.2. Woodcutting and Lithography
- 4.6.3. Copper Engraving
 - 4.6.3.1. Copper Engraving Techniques
- 4.6.4. Direct Engraving on Sheet Metal
- 4.6.5. Indirect Engraving on Sheet Metal with Etchants
- 4.6.6. Lithography and Other Techniques
- 4.7. Painting
 - 4.7.1. Ancient Mural Painting
 - 4.7.2. Frescos
 - 4.7.2.1. Introduction
 - 4.7.2.2. Fresco Restoration
 - 4.7.3. Temples
 - 4.7.4. Miniatures
 - 4.7.5. Oil Painting
 - 4.7.6. Watercolor and Gouache
- 4.8. Mosaics and Inlays
 - 4.8.1. Lithostrate
 - 4.8.2. Glass Paste Mosaics
 - 4.8.3. Inlaying
- 4.9. Stained Glass
 - 4.9.1. General Problems and Processing Techniques
 - 4.9.2. Color, Grisaille and Silver Yellow
 - 4.9.3. Lighting Problems
- 4.10. Textiles
 - 4.10.1 Textiles and Fabrics
 - 4.10.2. Upholstery
 - 4.10.3. Rugs and Carpets

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Module 5. Classical Iconography

- 5.1. Studying Figurative Art Images
 - 5.1.1. Different Studies
 - 5.1.2. Iconography
 - 5.1.3. Iconographic Sources
- 5.2. Iconographic Repertoire I
 - 5.2.1. Zeus
 - 5.2.2. Hera
 - 5.2.3. Poseidon
- 5.3. Iconographic Repertoire II
 - 5.3.1. Aphrodite
 - 5.3.2. Eros
 - 5.3.3. Hephaestus
- 5.4. Iconographic Repertoire III
 - 5.4.1. Ares
 - 5.4.2. Athena
 - 5.4.3. Apollo
- 5.5. Iconographic Repertoire IV
 - 5.5.1. Artemis
 - 5.5.2. Hermes
 - 5.5.3. Dionysus
- 5.6. Iconographic Repertoire V
 - 5.6.1. Demeter
 - 5.6.2. Hades and Persephone
 - 5.6.3. Hecate
- 5.7. Zeus' Wives
 - 5.7.1. Metis
 - 5.7.2. Temis
 - 5.7.3. Mnemosyne
- 5.8. Zeus' Descendants
 - 5.8.1. Moiras
 - 5.8.2. Horae or Hours
 - 5.8.3. Charites or Graces
 - 5.8.4. Muses





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- 5.9. Myths in Art
 - 5.9.1. Ancient Greek Mythology
 - 5.9.2. Venus and Adonis
 - 5.9.3. Cephalus and Procris
- 5.10. Representation in Art
 - 5.10.1. Genre Pictures, Medieval Calendars and Flemish Primitives
 - 5.10.2. Quentin Metsys and Brueghel the Elder
 - 5.10.3. Dutch Painters and Landscape Paintings
 - 5.10.4. Joachim Patinir, Brueghel the Elder, Meindert Hobbema, Jacob Van Ruisdael and Caspar David Friedrich

Module 6. Christian Iconography

- 6.1. Iconographic Cycles
 - 6.1.1. Joachim and Annne's Cycle
 - 6.1.2. Mary's Childhood Cycle
 - 6.1.3. Choice of Husband and Betrothal
- 6.2. Importance of the Annunciation Cycle
 - 6.2.1. Annunciation to the Blessed Virgin Mary Cycle
 - 6.2.2. The Annunciation in the East
 - 6.2.3. The Annunciation in West
- 6.3. Liturgical Iconography
 - 6.3.1. Holy Vessels
 - 6.3.1.1. Types of Vessels
 - 6.3.1.2. Secondary
 - 6.3.2. Interior Liturgical Cladding
 - 6.3.3. Exterior Liturgical Cladding
 - 6.3.4. Add-Ons
- 6.4. Liturgical Colors and Insignias
 - 6.4.1. Liturgical Colors
 - 6.4.2. Major Liturgical Insignias
 - 6.4.3. Minor Liturgical Insignias

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6.5.	Symbo	lism
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- 6.5.1. Iconographic Symbols
- 6.5.2. Life of the Virgen Cycle
- 6.5.3. Pentecostal
- 6.6. Saint Calendar I
 - 6.6.1. Saint Catherine of Alexandria
 - 6.6.2. Saint Barbara
 - 6.6.3. Saint Cecilia
 - 6.6.4. Saint Christopher
- 6.7. Saint Calendar II
 - 6.7.1. Saint Lawrence Deacon
 - 6.7.2. Saint Anthony the Abbot
 - 6.7.3. Santiago the Apostle
 - 6.7.4. Saint Michael the Archangel
- 6.8. Saint Calendar III
 - 6.8.1. Saint Blaise
 - 6.8.2. San Sebastián
 - 6.8.3. Saint Roch
 - 6.8.4. Saint Lazarus
- 6.9. Saint Calendar IV
 - 6.9.1. Saint Lucy
 - 6.9.2. Saint Agatha of Sicily
 - 6.9.3. Saint Agnes of Rome
 - 6.9.4. Saint Isidore the Farm Labourer
- 6.10. Saint Calendar V
 - 6.10.1. Saint John of Nepomuk
 - 6.10.2. Saint Helena
 - 6.10.3. Saint Ferdinand III of Castile
 - 6.10.4. Louis IX the Saint, King of France
 - 6.10.5. Saint Nicholas of Myra (aka Nicholas of Bari)

Module 7. Sources in Art History

- 7.1. Historical Sources
 - 7.1.1. Historical Sources: Epistemology
 - 7.1.2. Historical Sources: Classification
 - 7.1.3. Historical Sources: Location
- 7.2. Handling Sources
 - 7.2.1. Source Gathering and Critique
 - 7.2.2. Contrasting Sources
 - 7.2.3. Data Capture and Information Management
- 7.3. Historical Archives
 - 7.3.1. The Need for Archives
 - 7.3.2. Archives in the Modern Age
 - 7.3.3. Digital Archives
- 7.4. Archivists Today
 - 7.4.1. Archivists: Role
 - 7.4.2 Archivists: Social Status
 - 7.4.3. Importance of the Archivist in Administrative Records Management
- 7.5. The Social and Political Community as Source Creators
 - 7.5.1. Parish Archives
 - 7.5.2. Municipal Archives
 - 7.5.3. Notary Archives
 - 7.5.4. Judicial / Court Archives
 - 7.5.5. Family Archives
- 7.6. Large Archival Repositories in Mexico
 - 7.6.1. General National Archive
 - 7.6.2. Archiepiscopal Archives
 - 7.6.3. National Newspaper Archive
 - 7.6.4. State Archives
- 7.7. National Libraries
 - 7.7.1. National Library of Mexico
 - 7.7.2. Mexico City's Biblioteca Vasconcelos (Vasconcelos Library)
 - 7.7.3. Pueba's City Biblioteca Palafoxiana Library

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- 7.8. Public Libraries
 - 7.8.1. Public Libraries
 - 7.8.2. Mexican Association of Private Archives and Libraries AC
- 7.9. Main Historical Documents in the Modern Age
 - 7.9.1. Main Historical Documents in the Modern Age
 - 7.9.2. Actual Documentation in the Modern Age
- 7.10. Typefaces Used in the Modern Age
 - 7.10.1. Humanistic Writing
 - 7.10.2. The Crisis of Gothic Writing
 - 7.10.3. Types of Modern Writing

Module 8. Museology and Heritage

- 8.1. The Origins of Museums
 - 8.1.1. Near East
 - 8.1.2. Far East
 - 8.1.3. Greece
 - 8.1.4. Rome
 - 8.1.5. The Middle Ages
 - 8.1.6. Renaissance, Mannerism and Baroque
 - 8.1.7. XVI Century
 - 8.1.8. XVII Century
 - 8.1.9. XVIII Century
- 8.2. Exhibitions
 - 8.2.1. Introduction
 - 8.2.2. Exhibition Limitations and Intricacies
 - 8.2.3. Types of Exhibition
 - 8.2.4. Processions
- 8.3. Heritage
 - 8.3.1. Ecclesiastical Heritage
 - 8.3.2. Institutional Frameworks, Cultural Identification Sectors and Cultural Policies
 - 8.3.3. Cultural Assets and Cultural Management

- 8.4. French Museums
 - 8.4.1. Old System
 - 8.4.2. The Enlightenment
 - 8.4.3. The National Assembly
 - 8.4.4. French Museums before and after the Revolution
- 8.5. Museum Typologies Promoted by the French National Constituent Assembly
 - 8.5.1. The French National Museum of Natural History
 - 8.5.2. The Musée des Monuments Français
 - 8.5.3. The Louvre
 - 8.5.4. Luxembourg Palace
- 3.6. From Napoleon I to the Second World War
 - 8.6.1. Napoleon I or Napoleon Bonaparte
 - 8.6.2. Covered Passages
 - 8.6.3. Palace of Versailles
 - 8.6.4. The 19th Century
 - 8.6.5. The 20th Century
 - 8.6.6. Germany, Italy, Russia and the United States
 - 8.6.7. The Second World War Disruption
- 8.7. Museology and Museography
 - 8.7.1. Museology and Museography
 - 8.7.2. New Museology
 - 8.7.3. Expanding the Concept of Museum
 - 8.7.4. Museum Strategies
 - 8.7.4.1. Anglo-Saxon Strategy
 - 8.7.4.2. Mediterranean Strategy
- 8.8. North American Museums
 - 8.8.1. Features of North American Museums
 - 8.8.2. Funding System
 - 8.8.3. Trust-Forming Museums

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- 8.9. Museums and Relevant Figures
 - 8.9.1. Whitney Museum of American Art
 - 8.9.2. Isabella Stewart Gardner Museum
 - 8.9.3. Albright-Knox Art Gallery
 - 8.9.4. Key Sponsorship Figures 8.9.4.1. Gertrude Stein
- 8.10. Museums in History
 - 8.10.1. Ancient Art Museums
 - 8.10.2. Middle Ages Art Museums
 - 8.10.3. Modern Age Art Museums
 - 8.10.4. Contemporary Art Museums

Module 9. Urbanism

- 9.1. Introduction
 - 9.1.1. What Is Urbanism?
 - 9.1.2. Cities in History
 - 9.1.3. Urbanization Process
- 9.2. Cities and Lands
 - 9.2.1. Geographical Conditions
 - 9.2.2. Cultural Situation
 - 9.2.3. Results: Cultural Identity and Land
- 9.3. Urban Morphology
 - 9.3.1. Urban Morphology Analysis
 - 9.3.2. Plans
 - 9.3.3. Urban Construction
 - 9.3.4. Land Use
- 9.4. Urban Interventions
 - 9.4.1. Urban Regeneration and Rehabilitation
 - 9.4.2. Urban Renewal and Redevelopment
 - 9.4.3. Other Concepts
- 9.5. Urban Areas
 - 9.5.1. Concept of Urban Area
 - 9.5.2. Characteristic Features of Urban Spaces
 - 9.5.3. Types of Urban Areas

- 9.6. Population and Urban Economic Activity
 - 9.6.1. Urban Populations
 - 9.6.2. Urban Economic Activity
 - 9.6.3. Urban Economic Strategies
- 9.7. Internal City Structure Models
 - 9.7.1. Urban Morphology and Internal City Structures
 - 9.7.2. Classical Theories on Urban Structures
 - 9.7.3. Recent Theories on Urban Structures
- 9.8. Urban Planning
 - 9.8.1. Introduction
 - 9.8.2. Municipal Urban Planning: Plans and Programs
 - 9.8.3. Planning City Expansion Areas
- 9.9. Climate Change.
 - 9.9.1. What Is Climate Change?
 - 9.9.2. Urban Phenomenon and Climate Change
 - 9.9.3. Local Sphere: Towns and Cities against Climate Change
- 9.10. Sustainable Urbanism
 - 9.10.1. Environmental Sustainability
 - 9.10.2. Economic Sustainability
 - 9.10.3. Social Sustainability

Module 10. Contemporary Architecture

- 10.1. Technological and Sociological Foundations
 - 10.1.1. Introduction and Historical Context
 - 10.1.2. Fundamental Materials and Elements
 - 10.1.3. Georges-Eugène Haussmann, Camillo Sitte and Urbanism
- 10.2. Utopian Architecture
 - 10.2.1. Introduction
 - 10.2.2. Étienne-Louis Boullée
 - 10.2.3. Claude-Nicolas Ledoux
- 10.3. The Chicago School
 - 10.3.1. Introduction
 - 10.3.2. William Le Baron Jenney and Louis Henry Sullivan 10.3.2.1. Adler & Sullivan
 - 10.3.3. Frank Lloyd Wright

Structure and Content | 29 tech

10	.4.	Architectural Mod	ernism
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10.4.1. Introduction

10.4.2. Belgium: Víctor Horta and Henry van de Velde

10.4.3. France: Hector Guimard

10.4.4. Great Britain: Charles Rennie Mackintosh

10.4.5. Secession: Otto Wagner and Josef Hoffmann

10.5. Protorationalism and Architectural Expressionism

10.5.1. Introduction

10.5.2. Deutsche Werkbund: Peter Behrens and Walter Gropius

10.5.3. Adolf Loss and Gottíried Semper

10.5.4. Expressionist Architecture

10.5.4.1. Introduction

10.5.4.2. Rudolf Steiner, Bruno Taut and Erich Mendelsohn

10.6. Bauhaus

10.6.1. Introduction

10.6.2. Bauhaus Phases

10.6.2.1. Initial or Mystical Phase

10.6.2.2. Second or Technical Phase

10.6.2.3 Marxist Phase

10.6.2.4. Final or Survival Phase

10.6.3. Key Figures

10.6.3.1. Walter Gropius

10.7. Avant-garde Architectures

10.7.1. Influential Figures

10.7.1.1. Ludwig Mies van der Rohe

10.7.1.2. Tony Garnier

10.7.1.3. Auguste Perret

10.7.2. Russian Constructivism

10.7.3. Italian Futurism

10.7.4. Dutch Neoplasticism

10.8. International Style

10.8.1. Le Corbusier

10.8.2. Giussepe Terragni, Heinrich Tessenow and Albert Speer

10.8.3. Alvar Aalto

10.9. Theory of Modernity in Architecture I

10.9.1. Life and Thought of John Ruskin

10.9.2. Life and Thought of William Morris

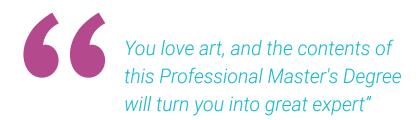
10.9.3. The Arts & Crafts Movement

10.10. Theory of Modernity in Architecture II

10.10.1. Life and Thought of Oscar Wilde

10.10.2. Life and Thought of Eugène Viollet-le-Duc

10.10.3. Life and Thought of Gottfried Semper







tech 32 | Methodology

Case Study to contextualize all content

Our program offers a revolutionary approach to developing skills and knowledge. Our goal is to strengthen skills in a changing, competitive, and highly demanding environment.



At TECH, you will experience a learning methodology that is shaking the foundations of traditional universities around the world"



You will have access to a learning system based on repetition, with natural and progressive teaching throughout the entire syllabus.



The student will learn to solve complex situations in real business environments through collaborative activities and real cases.

A learning method that is different and innovative

This TECH program is an intensive educational program, created from scratch, which presents the most demanding challenges and decisions in this field, both nationally and internationally. This methodology promotes personal and professional growth, representing a significant step towards success. The case method, a technique that lays the foundation for this content, ensures that the most current economic, social and professional reality is taken into account.



Our program prepares you to face new challenges in uncertain environments and achieve success in your career"

The case method has been the most widely used learning system among the world's leading Humanities schools for as long as they have existed. The case method was developed in 1912 so that law students would not only learn the law based on theoretical content. It consisted of presenting students with real-life, complex situations for them to make informed decisions and value judgments on how to resolve them. In 1924, Harvard adopted it as a standard teaching method.

What should a professional do in a given situation? This is the question we face in the case method, an action-oriented learning method. Throughout the program, the studies will be presented with multiple real cases. They will have to combine all their knowledge and research, and argue and defend their ideas and decisions.

tech 34 | Methodology

Relearning Methodology

TECH effectively combines the Case Study methodology with a 100% online learning system based on repetition, which combines 8 different teaching elements in each lesson.

We enhance the Case Study with the best 100% online teaching method: Relearning.

In 2019, we obtained the best learning results of all online universities in the world.

At TECH you will learn using a cutting-edge methodology designed to train the executives of the future. This method, at the forefront of international teaching, is called Relearning.

Our university is the only one in the world authorized to employ this successful method. In 2019, we managed to improve our students' overall satisfaction levels (teaching quality, quality of materials, course structure, objectives...) based on the best online university indicators.



Methodology | 35 tech

In our program, learning is not a linear process, but rather a spiral (learn, unlearn, forget, and re-learn). Therefore, we combine each of these elements concentrically. With this methodology we have trained more than 650,000 university graduates with unprecedented success in fields as diverse as biochemistry, genetics, surgery, international law, management skills, sports science, philosophy, law, engineering, journalism, history, markets, and financial instruments. All this in a highly demanding environment, where the students have a strong socio-economic profile and an average age of 43.5 years.

Relearning will allow you to learn with less effort and better performance, involving you more in your training, developing a critical mindset, defending arguments, and contrasting opinions: a direct equation for success.

From the latest scientific evidence in the field of neuroscience, not only do we know how to organize information, ideas, images and memories, but we know that the place and context where we have learned something is fundamental for us to be able to remember it and store it in the hippocampus, to retain it in our long-term memory.

In this way, and in what is called neurocognitive context-dependent e-learning, the different elements in our program are connected to the context where the individual carries out their professional activity.

This program offers the best educational material, prepared with professionals in mind:



Study Material

All teaching material is produced by the specialists who teach the course, specifically for the course, so that the teaching content is highly specific and precise.

These contents are then applied to the audiovisual format, to create the TECH online working method. All this, with the latest techniques that offer high quality pieces in each and every one of the materials that are made available to the student.



Classes

There is scientific evidence suggesting that observing third-party experts can be useful.

Learning from an Expert strengthens knowledge and memory, and generates confidence in future difficult decisions.



Practising Skills and Abilities

They will carry out activities to develop specific skills and abilities in each subject area. Exercises and activities to acquire and develop the skills and abilities that a specialist needs to develop in the context of the globalization that we are experiencing.



Additional Reading

Recent articles, consensus documents and international guidelines, among others. In TECH's virtual library, students will have access to everything they need to complete their course.



20%

25%

Case Studies

Students will complete a selection of the best case studies chosen specifically for this program. Cases that are presented, analyzed, and supervised by the best specialists in the world.



Interactive Summaries

The TECH team presents the contents attractively and dynamically in multimedia lessons that include audio, videos, images, diagrams, and concept maps in order to reinforce knowledge.



This exclusive educational system for presenting multimedia content was awarded by Microsoft as a "European Success Story".



We periodically evaluate and re-evaluate students' knowledge throughout the program, through assessment and self-assessment activities and exercises, so that they can see how they are achieving their goals.



4%





tech 40 | Certificate

This program will allow you to obtain your **Professional Master's Degree diploma in Museology** and **Artistic Heritage** endorsed by **TECH Global University**, the world's largest online university.

TECH Global University is an official European University publicly recognized by the Government of Andorra (*official bulletin*). Andorra is part of the European Higher Education Area (EHEA) since 2003. The EHEA is an initiative promoted by the European Union that aims to organize the international training framework and harmonize the higher education systems of the member countries of this space. The project promotes common values, the implementation of collaborative tools and strengthening its quality assurance mechanisms to enhance collaboration and mobility among students, researchers and academics.

This **TECH Global University** title is a European program of continuing education and professional updating that guarantees the acquisition of competencies in its area of knowledge, providing a high curricular value to the student who completes the program.

Title: Professional Master's Degree in Museology and Artistic Heritage

Modality: online

Duration: 12 months

Accreditation: 60 ECTS





^{*}Apostille Convention. In the event that the student wishes to have their paper diploma issued with an apostille, TECH Global University will make the necessary arrangements to obtain it, at an additional cost.

tech global university



Professional Master's Degree Museology and Artistic Heritage

- » Modality: online
- » Duration: 12 months
- » Certificate: TECH Global University
- » Credits: 60 ECTS
- » Schedule: at your own pace
- » Exams: online

