



# Postgraduate Certificate Types of Educational Projects

» Modality: online

» Duration: 12 weeks

» Certificate: TECH Technological University

» Dedication: 16h/week

» Schedule: at your own pace

» Exams: online

 $We b site: {\color{blue}www.techtitute.com/in/education/postgraduate-certificate/types-educational-projects}$ 

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## tech 06 | Introduction

Most likely, the idea of an educational project will have a specific name and a more or less broad educational background. Therefore, if the educational project were completely new, it can certainly fit into one of the divisions we will study, allowing us to improve or transform it.

This way, thanks to the research on the different types of educational projects that will be developed in this module, students will become experts in this subject, enabling them to carry out the project that they consider ideal to achieve the objectives set as an educational center.

Once the nature of the educational project has been studied, and the most characteristic types that can be found both nationally and internationally, it is important to know what benefits the efficient and effective programming and implementation of an educational project brings to the center in a concrete reality.

A well-designed, monitored and evaluated project generates a series of benefits that have a direct impact on both the center and the students, as well as on the entire teaching-learning process. Thanks to this program, students will be able to create projects that meet these characteristics and will be able to reap in the short and long term the fruits of a job well done.

Thus, this program in Types of Educational Projects will examine the benefits for the center as an institution, improving its identity, its style and its presence. It will delve into the benefits it will bring to students and families. The benefits for both educators and non-teaching staff will then be explored. All this without forgetting that the benefits also reach the driving force of the center, improving the management style, the generation of leaders, or the alignment between the mission, the vision and the values of the educational center. On the other hand, the benefits of the programming and implementation of an educational project are given in turn in the exponential progress it generates in the adaptation to the students, to the active methodologies, to the demand of the environment, improving the environment of coexistence and sustainability, the relationship with the environment, with other centers in the area or in the same network, and deepening the ideology and style of the educational center.

This **Postgraduate Certificate in Types of Educational Projects** contains the most complete and up-to-date educational program on the market. The most important features include:

- Case studies presented by experts in Types of Educational Projects
- The graphic, schematic, and practical contents with which they are created provide scientific and practical information on the disciplines that are essential for professional practice
- Latest news on Types of Educational Projects
- It contains practical exercises where the self-assessment process can be carried out to improve learning
- With special emphasis on innovative methodologies in Types of Educational Projects
- All of this will be complemented by theoretical lessons, questions to the expert, debate forums on controversial topics, and individual reflection assignments
- Content that is accessible from any fixed or portable device with an Internet connection





This Postgraduate Certificate is the best investment you can make when selecting a refresher program, for two reasons: in addition to updating your knowledge in Types of Educational Projects, you will obtain a qualification from TECH Technological University"

It includes in its teaching staff, professionals belonging to the field of Types of Educational Projects, who bring to this program the experience of their work, as well as recognized specialists from reference societies and prestigious universities.

The multimedia content developed with the latest educational technology will provide the professional with situated and contextual learning, i.e., a simulated environment that will provide an immersive program to learn in real situations.

This program is designed around Problem-Based Learning, whereby the Educators must try to solve the different professional practice situations that arise throughout the program. For this purpose, educators will be assisted by an innovative interactive video system developed by recognized experts in the field of the Types of Educational Projects, with extensive teaching experience.

Increase your decision-making confidence by updating your knowledge through this Postgraduate Certificate.

> Take the opportunity to learn about the latest advances in Types of Educational Projects and improve your students' education.







## tech 10 | Objectives



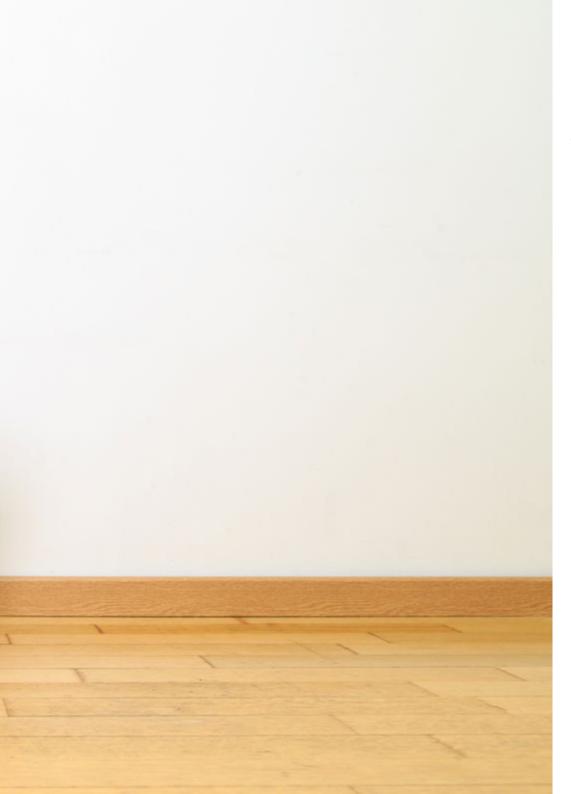
## **General Objectives**

- Know the most important elements of the educational project
- Specialize people in the educational field in order to improve the educational projects they use, or to develop an innovative project of their own creation or based on evidence
- Study each of the phases of programming and implementation of an educational project
- Analyze the essential factors to be taken into account in the programming and implementation of an educational project
- Get a global view of the whole process and not just a biased position
- Understand the role of each of the educational agents in each phase of the programming and implementation of the educational project
- Delve into the essential success factors of the educational project
- Become an expert to lead or participate in a quality educational project



Make the most of the opportunity and take the step to get up to date on the latest developments in Types of Educational Projects"





## Objectives | 11 tech



## **Specific Objectives**

- Know the most common types of educational projects in schools
- Discover the most innovative educational projects of the moment
- Understand the variety of programming and implementation possibilities with regards to educational projects
- Analyze the most common and innovative educational projects in the technological field
- Study educational projects based on the most innovative methodologies
- Understand value-centered educational projects that improve various factors of the teaching-learning process
- Determine the concept of Evidence-Based Projects
- Learn how to develop an evidence-based project in all its phases
- Learn about the most important and innovative artistic educational projects
- Discover the most necessary educational projects in the health field in an educational center
- Analyze educational sports projects that may be of interest to the centers
- Understand the types of educational language learning projects





## tech 14 | Course Management

#### Management



#### Mr. Pattier Bocos, Daniel

- Specialist in educational innovation
- Researcher and university lecturer at the Faculty of Education at Complutense University of Madrid
- Finalist for Best Teacher in Spain at the Educa Abanca Awards

#### **Professors**

#### Mr. Ortiz Gómez, Juan Saunier

- Specialist professor in educational leadership in centers undergoing change and innovation
- Expert in management and direction of educational centers
- Secondary and high school teacher, with experience as general director of an educational center







## tech 18 | Structure and Content

#### Module 1. Types of Educational Projects

- 1.1. Technological Projects
  - 1.1.1. Virtual Reality
  - 1.1.2. Augmented Reality
  - 1.1.3. Mixed Reality
  - 1.1.4. Digital Whiteboards
  - 1.1.5. iPad or Tablet Project
  - 1.1.6. Cell Phones in the Classroom
  - 1.1.7. Educational Robotics
  - 1.1.8. Artificial Intelligence
  - 1.1.9. E-learning and Online Education
  - 1.1.10. 3D Printing
- 1.2. Methodological Projects
  - 1.2.1. Gamification
  - 1.2.2. Game Based Education
  - 1.2.3. Flipped Classroom
  - 1.2.4. Project-Based Learning
  - 1.2.5. Problem-Based Learning
  - 1.2.6. Thought-Based Learning
  - 1.2.7. Skill-Based Learning
  - 1.2.8. Cooperative Learning
  - 1.2.9. Design Thinking
  - 1.2.10. Montessori Methodology
  - 1.2.11. Musical Pedagogy
  - 1.2.12. Educational Coaching
- 1.3. Value Projects
  - 1.3.1. Emotional Education
  - 1.3.2. Anti-Bullying Projects
  - 1.3.3. Projects to Support Associations
  - 1.3.4. Projects in Favor of Peace
  - 1.3.5. Projects in Favor of Stopping Discrimination
  - 1.3.6. Solidarity Projects
  - 1.3.7. Projects Against Gender Violence
  - 1.3.8. Inclusion Projects
  - 1.3.9. Intercultural Projects
  - 1.3.10. Coexistence Projects

- 1.4. Evidence-Based Projects
  - 1.4.1. Introduction to Evidence Based Projects
  - 1.4.2. Previous Analysis
  - 1.4.3. Determining the Objective
  - 1.4.4. Scientific Research
  - 1.4.5. Choosing a Project
  - 1.4.6. Local or National Contextualization
  - 1.4.7. Viability Study
  - 1.4.8. Implementation of Evidence-Based Projects
  - 1.4.9. Monitoring of Evidence-Based Projects
  - 1.4.10. Evaluation of Evidence-Based Projects
  - 1.4.11. Publication of Results
- 1.5. Artistic Projects
  - 1.5.1. The Opera as a Learning Vehicle
  - 1.5.2. Theater
  - 1.5.3. Musical Projects
  - 1.5.4. Choirs and Orchestras
  - 1.5.5. Projects on the Infrastructure of the Center
  - 1.5.6. Visual Art Projects
  - 1.5.7. Design Technology Art Projects
  - 1.5.8. Decorative Art Projects
  - 1.5.9. Street Projects
  - 1.5.10. Projects Centered on Creativity
- 1.6. Sanitary Projects
  - 1.6.1. Nursing Services
  - 1.6.2. Healthy Eating Projects
  - 1.6.3. Dental Projects
  - 1.6.4. Ophthalmic Projects
  - 1.6.5. First Aid Plan
  - 1.6.6. Emergency Plan
  - 1.6.7. Projects with External Health Framework Entities
  - 1.6.8. Personal Grooming Projects

## Structure and Content | 19 tech

#### 1.7. Sports Projects

- 1.7.1. Construction or Remodeling of Playgrounds
- 1.7.2. Construction or Remodeling of Sports Facilities
- 1.7.3. Creation of Sports Clubs
- 1.7.4. Extracurricular Classes
- 1.7.5. Individual Sports Projects
- 1.7.6. Collective Sports Projects
- 1.7.7. Sports Competitions
- 1.7.8. Projects with External Sports Entities
- 1.7.9. Projects for the Generation of Healthy Habits

#### 1.8. Language Projects

- 1.8.1. On-site Language Immersion Projects
- 1.8.2. Local Language Immersion Projects
- 1.8.3. International Language Immersion Projects
- 1.8.4. Phonetic Projects
- 1.8.5. Conversation Assistants
- 1.8.6. Native Teachers
- 1.8.7. Preparation for Official Language Exams
- 1.8.8. Projects to Encourage Language Learning
- 1.8.9. Exchange Projects

#### 1.9. Excellence Projects

- 1.9.1. Reading Improvement Projects
- 1.9.2. Calculation Improvement Projects
- 1.9.3. Foreign Language Improvement Projects
- 1.9.4. Collaboration with Prestigious Entities
- 1.9.5. Competitions and Prizes
- 1.9.6. Projects for External Evaluation
- 1.9.7. Connection with Businesses
- 1.9.8. Preparation for Standardized Tests of Recognition and Prestige
- 1.9.9. Excellence Projects in Culture and Sport
- 1.9.10. Advertising

#### 1.10. Other Innovation Projects

- 1.10.1. Outdoor Education
- 1.10.2. Youtubers and Influencers
- 1.10.3. Mindfulness
- 1.10.4. Peer Tutoring
- 1.10.5. RULER Method
- 1.10.6. School Gardens
- 1.10.7. Learning Community
- 1.10.8. Democratic School
- 1.10.9. Early Stimulation
- 1.10.10. Learning Corners

#### Module 2. Benefits of Implementing an Educational Project

- 2.1. For the Center as an Institution: Identity, Style and Presence
  - 2.1.1. Groups that Make Up a School: The Institution, Students and their Families, Educators
  - 2.1.2. The Educational Project Is a Living Reality
  - 2.1.3. Defining Dimensions of the Educational Project
    - 2.1.3.1. Towards Tradition. Self-Identity/Character, Mission
    - 2.1.3.2. Towards the Future. The Style, The Vision
    - 2.1.3.3. The Future Tradition Bond: Presence, Values
  - 2.1.4. Honesty and Consistency
  - 2.1.5. Identity. The Up-to-Date Development of Its Mission (own character)
  - 2.1.6. Style. From the Image of What You Want to Do (Vision) To the Way You Want to Do It
  - 2.1.7 Presence The Practical Realization of Values
  - 2.1.8. The Three Dimensions of the Educational Project as Strategic Referents

## tech 20 | Structure and Content

2.2. For Students and Their Families

	2.2.2.	Relational Dimensions of the Educational Project	
		2.2.2.1. Towards the Internal Addressees of the Educational Action: The Students	
		2.2.2.2. Towards the External Partners of the Educational Action: The Families	
	2.2.3.	Communication and Consistency	
	2.2.4.	Essential Communicative Dimensions of an Educational Project	
	2.2.5.	Identity. A Well-Founded, Comprehensive Education, Rooted in Tradition	
	2.2.6.	Style. The Learning of Knowledge and Skills in the Field of Character Development	
	2.2.7.	Presence. The Education of Today's Citizens with an Imprint	
	2.2.8.	The Three Dimensions of the Educational Project as the Basis of School Marketing	
	2.2.9.	Client Relationships and Membership	
2.3.	For Educators: Teachers and Other Personnel		
	2.3.1.	Educators as Stakeholders	
	2.3.2.	Educators, the Cornerstone of an Educational Project	
	2.3.3.	Human Capital, Social Capital and Decision-Making Capital	
	2.3.4.	The Indispensable Participation of Educators in Shaping the Educational Project	
	2.3.5.	Climate and Consistency	
	2.3.6.	Project, Change and People: It Is Not Possible to Regulate All Three	
	2.3.7.	Identity. Clarity of Educational Intentions and Educator Identity	
	2.3.8.	Style. Formation of a Form of Presence, Methodological Principles and Common Didactic Practices	
	2.3.9.	Presence. Establishment of Educational Priorities, Organizational Structures, Training Needs, etc.,	
	2.3.10.	The Three Dimensions of the Educational Project as the Core of Human Resources Management	
2.4.	For the Center's Driving Force I: Improvement in Managerial Style		
	2.4.1.	Main Drivers of a School: Management Style, Leaders and Collective Alignment	
	2.4.2.	Educational Project and Management of the Center	
	2.4.3.	The Leading Manager as a Moral Reference	
	2.4.4.	The Managerial Style as a Pedagogical Reference	
	2.4.5.	Is It Possible to Speak of a Management Project?	

2.2.1. The Image of the Center Says a Lot About Its Educational Project

	2.4.6.	Elements of Management Style Dependent on the Educational Project	
		2.4.6.1. Organizational Structures	
		2.4.6.2. Management Style	
		2.4.6.3. The Possibility of Other Leaderships	
		2.4.6.4. Forms of Participation and Delegation	
	2.4.7.	Adaptation of Organizational Structures to the Identity, Style and Presence of the Center	
	2.4.8.	The Gradual Development of a Local Management Culture	
2.5.	For the	Motor Impulse of the Center II: Generation of Leaders	
	2.5.1.	Managers as Leaders	
	2.5.2.	The Three Capitals of the Leader -Human, Social and Decisional- And the Educational Project	
	2.5.3.	Bringing Talent to the Surface	
	2.5.4.	Capability, Commitment and Service	
	2.5.5.	Educational Project, Organizational Flexibility and Leadership	
	2.5.6.	Educational Project, Innovation Processes and Leadership	
	2.5.7.	Educational Project, Creativity and Leadership	
	2.5.8.	Towards a Teaching Function in the Key of Leadership	
	2.5.9.	Educating Leaders	
2.6.	For the Driving Force of the Center III: Alignment with the Mission-Vision-Values		
	2.6.1.	The Need for Alignment	
	2.6.2.	Main Obstacles for Alignment	
	2.6.3.	The Leader as an Aligner	
	2.6.4.	Lifelong Learning as an Educator: The Development of Own Lines of Competences	
	2.6.5.	From the Teaching Backpack to Shared Teaching Habits	
	2.6.6.	Educational Project and Development of a Professional Teaching Culture	
	2.6.7.	Having Resources for Authentic Assessment	
	2.6.8.	Assessment of the Quality of the Educational Service	
		2.6.8.1. Local Reality	
		2.6.8.2. Systemic Nature	
		2.6.8.3. Absolute Priority of Teaching-Learning Activities	

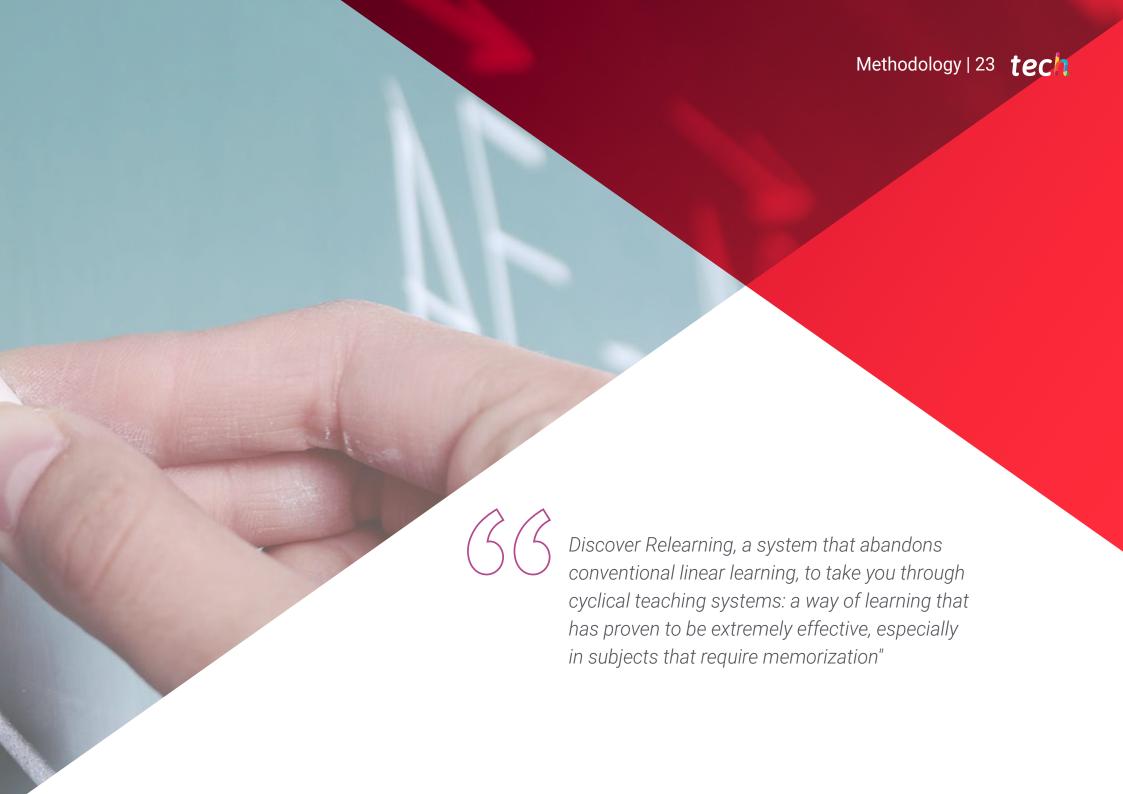
## Structure and Content | 21 tech

- 2.7. For Educational Advancement I: Adaptation to Students, to Active Methodologies and to the Demand of the Environment
  - 2.7.1. The Importance of Educational Goals
  - 2.7.2. The Importance of Scientific Knowledge on How We Learn
  - 2.7.3. How Does the Evolution of a Center Manifest Itself?
  - 2.7.4. Concentration on Growth Processes
  - 2.7.5. Focus on Systematic Learning Processes
  - 2.7.6. Prioritization of Active Methodologies: What Matters Is Learning
  - 2.7.7. Prioritization of Situated Learning
  - 2.7.8. Adequacy to the Demand of the Environment
  - 2.7.9. Beyond Current Needs: An Educational Project With a "Vision for the Future"
  - 2.7.10. Educational Project and Operational Research
- 2.8. For Educational Advancement II: Improvement of the Living, Learning and Working Environment. Sustainability
  - 2.8.1. The Educational Project as the Basis for an Adequate School Climate
  - 2.8.2. Educational Project and Coexistence
  - 2.8.3. Educational Project and Learning Style
  - 2.8.4. Educational Project and Work Organization
  - 2.8.5. Management Support
  - 2.8.6. The Sustainability of Work in an Educational Center
  - 2.8.7. Elements of Sustainability
    - 2.8.7.1. The Center's Strategic Plan
    - 2.8.7.2. Practical Quality Indicators
    - 2.8.7.3. The Global Assessment System
    - 2.8.7.4. The Educational Tradition of the Company
- 2.9. For Educational Advancement III: Relationship with the Environment, Other Centers in the Area or in the Same Network
  - 2.9.1. Have your Own Profile and a Recognizable Voice in the Environment
  - 2.9.2. Opening up to the Surrounding Reality
    - 2.9.2.1. Knowing the Environment
    - 2.9.2.2. Interacting with It

- 2.9.3. Identification With Other Centers in the Same Institution or Area
- 2.9.4. From Peer-To-Peer Classroom Learning to Center-To-Center Learning
- 2.9.5. Shared Experiences
- 2.9.6. Institutional Framework Project and Own Educational Project
  - 2.9.6.1. The Common Framework
  - 2.9.6.2. Different Needs and Sensitivities
  - 2.9.6.3. What Does the Global-Local Dialectic Bring to Our Own Educational Project?
- 2.10. For Educational Advancement IV: Deepening the Ideology and Style
  - 2.10.1. Ideology, Mission, Character. Three Complementary Terms
  - 2.10.2. The Mission Statement Underlies the Basic Lines of the Educational Project
  - 2.10.3. The Educational Project Develops the Specific Character
  - 2.10.4. Alignment Between the Educational Project and the Ideology
  - 2.10.5. Shaping a Style of Doing and Reflecting in Education
  - 2.10.6. Updates to the Educational Project Update the Perspective From Which New Realities Are Addressed
  - 2.10.7. It Is Necessary to Return Periodically to Reflect on the Fundamentals
  - 2.10.8. Ideology, Educational Project and Transmission of an Educational Tradition







## tech 24 | Methodology

#### At TECH Education School we use the Case Method

In a given situation, what should a professional do? Throughout the program students will be presented with multiple simulated cases based on real situations, where they will have to investigate, establish hypotheses and, finally, resolve the situation. There is an abundance of scientific evidence on the effectiveness of the method.

With TECH, educators can experience a learning methodology that is shaking the foundations of traditional universities around the world.



It is a technique that develops critical skills and prepares educators to make decisions, defend their arguments, and contrast opinions.



Did you know that this method was developed in 1912, at Harvard, for law students? The case method consisted of presenting students with real-life, complex situations for them to make decisions and justify their decisions on how to solve them. In 1924, Harvard adopted it as a standard teaching method"

#### The effectiveness of the method is justified by four fundamental achievements:

- Educators who follow this method not only grasp concepts, but also develop their mental capacity, by evaluating real situations and applying their knowledge.
- 2. The learning process is solidly focused on practical skills that allow educators to better integrate the knowledge into daily practice.
- **3.** Ideas and concepts are understood more efficiently, given that the example situations are based on real-life teaching.
- **4.** Students like to feel that the effort they put into their studies is worthwhile. This then translates into a greater interest in learning and more time dedicated to working on the course.



## tech 26 | Methodology

#### **Relearning Methodology**

At TECH we enhance the case method with the best 100% online teaching methodology available: Relearning.

Our University is the first in the world to combine case studies with a 100% online learning system based on repetition, combining a minimum of 8 different elements in each lesson, which represent a real revolution with respect to simply studying and analyzing cases.

Educators will learn through real cases and by solving complex situations in simulated learning environments. These simulations are developed using state-of-the-art software to facilitate immersive learning.



## Methodology | 27 tech

At the forefront of world teaching, the Relearning method has managed to improve the overall satisfaction levels of professionals who complete their studies, with respect to the quality indicators of the best online university (Columbia University).

With this methodology we have trained more than 85,000 educators with unprecedented success in all specialties. All this in a highly demanding environment, where the students have a strong socio-economic profile and an average age of 43.5 years.

Relearning will allow you to learn with less effort and better performance, involving you more in your specialization, developing a critical mindset, defending arguments, and contrasting opinions: a direct equation to success.

In our program, learning is not a linear process, but rather a spiral (learn, unlearn, forget, and re-learn). Therefore, we combine each of these elements concentrically.

The overall score obtained by our learning system is 8.01, according to the highest international standards.

## tech 28 | Methodology

This program offers the best educational material, prepared with professionals in mind:



#### **Study Material**

All teaching material is produced by the specialist educators who teach the course, specifically for the course, so that the teaching content is really specific and precise.

These contents are then applied to the audiovisual format, to create the TECH online working method. All this, with the latest techniques that offer high quality pieces in each and every one of the materials that are made available to the student.



#### **Educational Techniques and Procedures on Video**

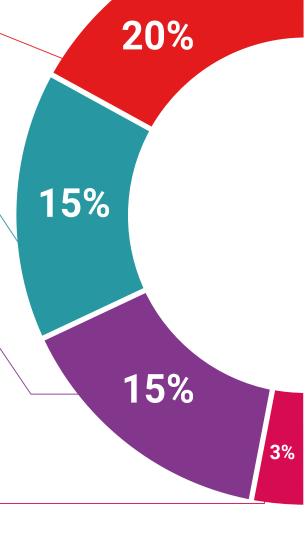
TECH introduces students to the latest techniques, with the latest educational advances, and to the forefront of Education. All this, first-hand, with the maximum rigor, explained and detailed for your assimilation and understanding. And best of all, you can watch them as many times as you want.



#### **Interactive Summaries**

The TECH team presents the contents attractively and dynamically in multimedia lessons that include audio, videos, images, diagrams, and concept maps in order to reinforce knowledge.

This exclusive multimedia content presentation training Exclusive system was awarded by Microsoft as a "European Success Story".





#### **Additional Reading**

Recent articles, consensus documents and international guidelines, among others. In TECH's virtual library, students will have access to everything they need to complete their course.

# **Expert-Led Case Studies and Case Analysis**

Effective learning ought to be contextual. Therefore, TECH presents real cases in which the expert will guide students, focusing on and solving the different situations: a clear and direct way to achieve the highest degree of understanding.



#### **Testing & Retesting**

We periodically evaluate and re-evaluate students' knowledge throughout the program, through assessment and self-assessment activities and exercises: so that they can see how they are achieving your goals.



#### Classes

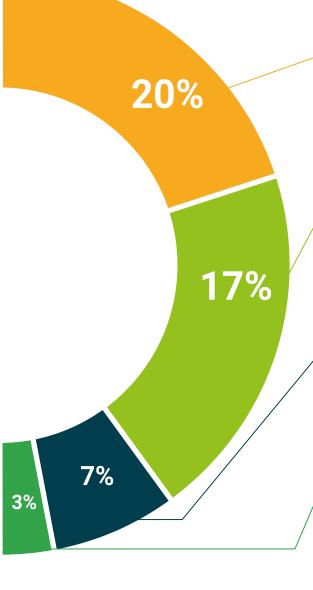
There is scientific evidence suggesting that observing third-party experts can be useful.

Learning from an Expert strengthens knowledge and memory, and generates confidence in future difficult decisions.



#### **Quick Action Guides**

TECH offers the most relevant contents of the course in the form of worksheets or quick action guides. A synthetic, practical, and effective way to help students progress in their learning.







## tech 34 | Certificate

This **Postgraduate Certificate in Types of Educational Projects** contains the most complete and up-to-date program on the market.

After the student has passed the assessments, they will receive their corresponding **Postgraduate Certificate** issued by **TECH Technological University** via tracked delivery\*.

The certificate issued by **TECH Technological University** will reflect the qualification obtained in the Postgraduate Certificate, and meets the requirements commonly demanded by labor exchanges, competitive examinations and professional career evaluation committees.

Title: Postgraduate Certificate in Types of Educational Projects
Official N° of Hours: 300 h.



#### POSTGRADUATE CERTIFICATE

in

#### Types of Educational Projects

This is a qualification awarded by this University, equivalent to 300 hours, with a start date of dd/mm/yyyy and an end date of dd/mm/yyyy.

TECH is a Private Institution of Higher Education recognized by the Ministry of Public Education as of June 28, 2018.

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Tere Guevara Navarro

ualification must always be accompanied by the university degree issued by the competent authority to practice professionally in each co

ue TECH Code: AFWORD23S techtitute.com/certif

<sup>\*</sup>Apostille Convention. In the event that the student wishes to have their paper certificate issued with an apostille, TECH EDUCATION will make the necessary arrangements to obtain it, at an additional cost.



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