

# Postgraduate Certificate Projects and Educational Workshops of Artistic Creation



## Postgraduate Certificate Projects and Educational Workshops of Artistic Creation

- » Modality: online
- » Duration: 6 weeks
- » Certificate: TECH Global University
- » Credits: 6 ECTS
- » Schedule: at your own pace
- » Exams: online

Website: [www.techtitute.com/us/education/postgraduate-certificate/projects-educational-workshops-artistic-creation](http://www.techtitute.com/us/education/postgraduate-certificate/projects-educational-workshops-artistic-creation)

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# 01

# Introduction

Social skills, empathy or solidarity are achieved at an early age thanks to collaborative work. Artistic expressions provide the essential tools for the teacher in Primary Education to achieve these objectives with the children in the classroom children in the classroom. This program, 100% online, transmits the different natures and techniques offered by the artistic world to adapt and adjust it to the diversity of today's students. The interactive multimedia content, the real cases and the Relearning system will facilitate the learning of content that is easily useful for teachers in schools.





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*Create collaborative projects that include families and the entire educational community. Practice them thanks to the learning in this Postgraduate Certificate"*

Having adults with social skills and the ability to work as part of a team in the future, requires a learning process that begins at an early age. Play and fun are part of this first stage of life. In a recreational way, the teacher can create habits, boost the child's self-esteem or encourage curiosity. This Postgraduate Certificate in Projects and Educational Workshops of Artistic Creation ensures that the Primary Education teacher is able to transmit and promote these skills through art by means of the collective and active participation of the students.

This teaching approaches the future teacher to the main plastic and visual techniques from a learning process that promotes reflection among children, observation of their environment, comparison, representation and analysis. The professional's work in the classroom will allow children to enjoy art and plastic expression.

In addition, this program facilitates the learning process for students. The online modality makes it easy to connect through any device with internet access and allows to distribute the teaching load as best as possible. The wide variety of downloadable multimedia resources complements this Postgraduate Certificate that will allow you to develop your professional career.

This **Postgraduate Certificate in Projects and Educational Workshops of Artistic Creation** contains the most complete and up-to-date educational program on the market.

The most important features include:

- ♦ The development of case studies presented by experts in Primary Education
- ♦ The graphic, schematic, and practical contents with which they are created, provide practical information on the disciplines that are essential for professional practice
- ♦ Practical exercises where the self-assessment process can be carried out to improve learning
- ♦ Its special emphasis on innovative methodologies
- ♦ Theoretical lessons, questions for experts, discussion forums on controversial issues and individual reflection work
- ♦ Content that is accessible from any fixed or portable device with an Internet connection



*Change children's perception of art. Make them enjoy and grow together through artistic play"*

“

*Improve your skills in the classroom. Develop workshops and painting or photography projects that encourage artistic expression in your students”*

The program includes, in its teaching staff, professionals from the sector who contribute to this training with their work experience, as well as renowned specialists from reference societies and prestigious universities.

The multimedia content, developed with the latest educational technology, will provide the professional with situated and contextual learning, i.e., a simulated environment that will provide immersive education programmed to learn in real situations.

This program is designed around Problem-Based Learning, whereby the professional must try to solve the different professional practice situations that arise during the academic year. For this purpose, the students will be assisted by an innovative interactive video system created by renowned and experienced experts.

*Let art in all its expression be your main tool in the classroom. Accomplish it with this Postgraduate Certificate.*

*Change that idea you have in mind into a theater, sculpture or painting workshop. Be the teacher your children want.*



# 02

# Objectives

The syllabus of this Postgraduate Certificate allows the teacher in Primary Education to approach the different artistic techniques to favor learning in this area in students from an early age. Throughout the six weeks of this program, the student will learn about the role of the teacher in the implementation of activities that encourage collaborative work, observation and research of children in the classroom. In this way, the teachers will be able to implement any participatory artistic project and improve their work as a teacher. The simulation of practical and real cases will allow them to progress in their objectives.







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*Improve your teaching skills in the classroom with TECH qualifications  
Enroll in this Postgraduate Certificate  
and make the best educational workshops in your school”*



## General Objectives

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- ♦ Design, plan, deliver, and evaluate teaching and learning processes, both individually and in collaboration with other teachers and professionals of the center
- ♦ Recognize the importance of rules in all educational processes
- ♦ Promote participation and respect for the rules of coexistence
- ♦ Develop the necessary skills in teachers to teach music and art education lessons in Primary Education





## Specific Objectives

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- ♦ Know how to transmit and teach the different natures and techniques offered by the artistic world
- ♦ Know the basic tasks of artistic creation and research
- ♦ Modify students' attitudes towards the artistic phenomenon

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*Provide children with the artistic tools they need to grow up with curiosity and friendsh"*

# 03

## Structure and Content

This Syllabus immerses the teacher in the plastic arts at an early age in order to approach the artistic phenomenon from different perspectives and with different purposes. Starting from a general knowledge about children and their need for expression through art, this teaching delves in a theoretical-practical way in artistic creation projects and educational workshops that will enable students to change attitudes towards art and improve the relationship of children with the plastic arts. All of this always taking into account the children's direct enjoyment of art in the classroom. The multimedia material and complementary readings will be a fundamental support to achieve the objectives of professional improvement by the teacher in Primary Education.



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*This program allows you to access your syllabus from any device with an internet connection and at any time. No fixed schedules. TECH adapts to you”*

## Module 1. Artistic Expression in Children

- 1.1. Introduction
  - 1.1.1. The Aim of Making Children Create
  - 1.1.2. An Infinite Need to Create
  - 1.1.3. Dimensions of Children's Creation: Creativity, Imagination, Fantasy, Aesthetics
- 1.2. Creative Projects with Teaching Purposes
  - 1.2.1. Objective
  - 1.2.2. Types of Projects
  - 1.2.3. The Transition from Individual to Collective Creation
  - 1.2.4. Artistic Creation Project: Features
  - 1.2.5. Teacher's Role in its Implementation
- 1.3. Illustrating
  - 1.3.1. What is Illustrating?
  - 1.3.2. Illustration Objectives
  - 1.3.3. Illustration Techniques and Themes
  - 1.3.4. The Illustrated Album
  - 1.3.5. Illustration Project Creation
  - 1.3.6. Putting the Idea into Practice
  - 1.3.7. Only Words and Illustrations
  - 1.3.8. The Phases and Resources of Our Project
  - 1.3.9. Evaluations of Children's Illustrations
- 1.4. Painting
  - 1.4.1. Introduction
  - 1.4.2. Painting Techniques and Themes
  - 1.4.3. What is a Painting?
  - 1.4.4. How to Evaluate Paintings
- 1.5. Painting II
  - 1.5.1. Painting Stages
  - 1.5.2. Painting Project Creation
  - 1.5.3. Putting the Idea into Practice
  - 1.5.4. Choice between Figurative or Abstract
  - 1.5.5. The Phases and Resources of Our Project





- 1.6. Sculpting I
  - 1.6.1. Introduction
  - 1.6.2. What is Sculpting?
  - 1.6.3. Sculpting Techniques and Themes
- 1.7. Sculpting II
  - 1.7.1. Sculpture Project Creation
  - 1.7.2. Putting the Idea into Practice
  - 1.7.3. Choosing the Figure to be Sculpted
  - 1.7.4. The Phases and Resources of Our Project
  - 1.7.5. How to Evaluate Sculptures
- 1.8. Photography.
  - 1.8.1. Introduction
  - 1.8.2. Moving to Transdisciplinarity
  - 1.8.3. Artistic Projects in Childhood
  - 1.8.4. Photography Workshops from Nature to Culture
- 1.9. Scenographies
  - 1.9.1. Introduction
  - 1.9.2. Performing Arts Treated as Inspiration
  - 1.9.3. Scenographic Project Phases
  - 1.9.4. Theater Workshops
  - 1.9.5. More Scenery to Discover
- 1.10. Exhibition Outside the Classroom
  - 1.10.1. Introduction
  - 1.10.2. Exhibitions that Occur in the School Environment
  - 1.10.3. Include Families and the Educational Community
  - 1.10.4. Phases for Exhibition Creation
  - 1.10.5. How to Evaluate Exhibition Projects

04

# Methodology

This training program offers a different way of learning. Our methodology uses a cyclical learning approach: **Relearning**.

This teaching system is used, for example, in the most prestigious medical schools in the world, and major publications such as the **New England Journal of Medicine** have considered it to be one of the most effective.







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*Discover Relearning, a system that abandons conventional linear learning, to take you through cyclical teaching systems: a way of learning that has proven to be extremely effective, especially in subjects that require memorization"*

## At TECH Global University School we use the Case Method

In a given situation, what should a professional do? Throughout the program students will be presented with multiple simulated cases based on real situations, where they will have to investigate, establish hypotheses and, finally, resolve the situation. There is an abundance of scientific evidence on the effectiveness of the method.

*With TECH, educators can experience a learning methodology that is shaking the foundations of traditional universities around the world.*



*It is a technique that develops critical skills and prepares educators to make decisions, defend their arguments, and contrast opinions.*

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*Did you know that this method was developed in 1912, at Harvard, for law students? The case method consisted of presenting students with real-life, complex situations for them to make decisions and justify their decisions on how to solve them. In 1924, Harvard adopted it as a standard teaching method”*

The effectiveness of the method is justified by four fundamental achievements:

1. Educators who follow this method not only grasp concepts, but also develop their mental capacity, by evaluating real situations and applying their knowledge.
2. The learning process is solidly focused on practical skills that allow educators to better integrate the knowledge into daily practice.
3. Ideas and concepts are understood more efficiently, given that the example situations are based on real-life teaching.
4. Students like to feel that the effort they put into their studies is worthwhile. This then translates into a greater interest in learning and more time dedicated to working on the course.



## Relearning Methodology

At TECH we enhance the case method with the best 100% online teaching methodology available: Relearning.

Our University is the first in the world to combine case studies with a 100% online learning system based on repetition, combining a minimum of 8 different elements in each lesson, which represent a real revolution with respect to simply studying and analyzing cases.



*Educators will learn through real cases and by solving complex situations in simulated learning environments. These simulations are developed using state-of-the-art software to facilitate immersive learning.*

At the forefront of world teaching, the Relearning method has managed to improve the overall satisfaction levels of professionals who complete their studies, with respect to the quality indicators of the best online university (Columbia University).

With this methodology we have trained more than 85,000 educators with unprecedented success in all specialties. All this in a highly demanding environment, where the students have a strong socio-economic profile and an average age of 43.5 years.

*Relearning will allow you to learn with less effort and better performance, involving you more in your specialization, developing a critical mindset, defending arguments, and contrasting opinions: a direct equation to success.*

In our program, learning is not a linear process, but rather a spiral (learn, unlearn, forget, and re-learn). Therefore, we combine each of these elements concentrically.

The overall score obtained by our learning system is 8.01, according to the highest international standards.



This program offers the best educational material, prepared with professionals in mind:



#### Study Material

All teaching material is produced by the specialist educators who teach the course, specifically for the course, so that the teaching content is really specific and precise.

These contents are then applied to the audiovisual format, to create the TECH online working method. All this, with the latest techniques that offer high quality pieces in each and every one of the materials that are made available to the student.



#### Educational Techniques and Procedures on Video

TECH introduces students to the latest techniques, with the latest educational advances, and to the forefront of Education. All this, first-hand, with the maximum rigor, explained and detailed for your assimilation and understanding. And best of all, you can watch them as many times as you want.



#### Interactive Summaries

The TECH team presents the contents attractively and dynamically in multimedia lessons that include audio, videos, images, diagrams, and concept maps in order to reinforce knowledge.

This exclusive multimedia content presentation training Exclusive system was awarded by Microsoft as a "European Success Story".



#### Additional Reading

Recent articles, consensus documents and international guidelines, among others. In TECH's virtual library, students will have access to everything they need to complete their course.





**Expert-Led Case Studies and Case Analysis**

Effective learning ought to be contextual. Therefore, TECH presents real cases in which the expert will guide students, focusing on and solving the different situations: a clear and direct way to achieve the highest degree of understanding.



**Testing & Retesting**

We periodically evaluate and re-evaluate students' knowledge throughout the program, through assessment and self-assessment activities and exercises: so that they can see how they are achieving your goals.



**Classes**

There is scientific evidence suggesting that observing third-party experts can be useful.

Learning from an Expert strengthens knowledge and memory, and generates confidence in future difficult decisions.



**Quick Action Guides**

TECH offers the most relevant contents of the course in the form of worksheets or quick action guides. A synthetic, practical, and effective way to help students progress in their learning.



05

# Certificate

The Postgraduate Certificate in Projects and Educational Workshops of Artistic Creation guarantees students, in addition to the most rigorous and up-to-date education, access to a Postgraduate Certificate issued by TECH Global University.





The image features two black graduation caps (mortarboards) against a blue sky with light clouds. The caps are positioned diagonally, with one in the foreground and another slightly behind it. The background is split into a white lower-left section and a red upper-right section by a diagonal line.

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*Successfully complete this program and receive your university qualification without having to travel or fill out laborious paperwork"*

This program will allow you to obtain your **Postgraduate Certificate in Projects and Educational Workshops of Artistic** endorsed by **TECH Global University**, the world's largest online university.

**TECH Global University** is an official European University publicly recognized by the Government of Andorra ([official bulletin](#)). Andorra is part of the European Higher Education Area (EHEA) since 2003. The EHEA is an initiative promoted by the European Union that aims to organize the international training framework and harmonize the higher education systems of the member countries of this space. The project promotes common values, the implementation of collaborative tools and strengthening its quality assurance mechanisms to enhance collaboration and mobility among students, researchers and academics.

This **TECH Global University** title is a European program of continuing education and professional updating that guarantees the acquisition of competencies in its area of knowledge, providing a high curricular value to the student who completes the program.

Title: **Postgraduate Certificate in Projects and Educational Workshops of Artistic**

Modality: **online**

Duration: **6 weeks**

Accreditation: **6 ECTS**



\*Apostille Convention. In the event that the student wishes to have their paper diploma issued with an apostille, TECH Global University will make the necessary arrangements to obtain it, at an additional cost.



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- » Schedule: at your own pace
- » Exams: online

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